

A Gessel–Viennot–Type Method for Cycle Systems
with Applications to Aztec Pillows

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Chapter 1

INTRODUCTION

The subject area of this dissertation is the study of enumeration of tilings of certain regions, or equivalently matchings of certain bipartite graphs. In Chapter 1 of this paper, we present a brief history of the subject. In Chapter 2, we specify the concept of Aztec pillows and discuss constructions related to their study. In Chapter 3, we present purely combinatorial and matrix-theoretical results on Aztec pillows. In Chapter 4, we present a new method of cycle counting and show how it applies to the enumeration of domino tilings of Aztec diamonds and Aztec pillows. Lastly, in Chapter 5, we generalize a conjecture on Aztec pillows, present additional conjectures extrapolated from experimental calculations, and expose open questions in the vein of the research.

1.1 Tilings and Matchings

Throughout this paper, we will be enumerating the number of complete tilings of regions with dominoes. In general, consider any tiling of the plane with polygons. We consider a diform to be the union of two adjacent polygons. In the particular case when the polygons are all squares, these diforms are called dominoes. As an example, consider a chessboard. A domino will be the union of two adjacent squares.

A tiling of the region will consist of an arrangement of non-overlapping diforms which cover all polygons on the board. In our example, this implies that we use 32 non-overlapping dominoes to cover the chessboard.

Another way to think of a complete tiling of the region is to consider a perfect matching of the dual graph of the region (excluding the outer face). In our chessboard example, we have 64 vertices which represent the squares of the chessboard, and 112 edges representing the adjacencies of the squares. We wish to count the number of ways that 32 of these edges form a perfect matching. In terms of this research, we shall never create a partial matching, so hereafter any reference to a “matching” is a reference to a “perfect matching”.

In this paper, to abbreviate “the number of tilings of” in formulas, we will use # notation, as in $\#AD_n$. This notation appears in [32] by Pachter.

1.2 History of the Enumeration of Matchings

The problem in its current form originated in physics and chemistry in the 1930's [28, 35]. Physicists were looking for a model of the liquid and gaseous states, by considering diatomic molecules (dimers) as edges in the square lattice. For this reason, the model is sometimes called the dimer model. Chemists were interested in aromatic hydrocarbons; hydrocarbons

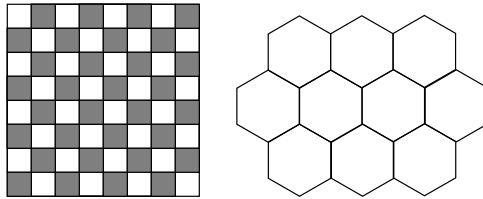


Figure 1.1: Rectangular board and honeycomb graph

form a honeycomb grid, and double bonds need to be placed in this lattice such that each vertex has exactly one double bond attached to it. (See Figure 1.1 for examples of these graphs.)

Progress was made with the infinite square grid in the 1960's, as Kasteleyn was able to count the number of tilings of a rectangular region as well as the associated torus. Given an $n \times m$ board, with both n and m even, there are

$$\prod_{j=1}^{n/2} \prod_{k=1}^{m/2} \left(4 \cos^2 \frac{\pi j}{n+1} + 4 \cos^2 \frac{\pi k}{m+1} \right) \quad (1.1)$$

domino tilings of the board [21]. This result involves products of cosines and is not obviously an integer. If we consider only the one-parameter family of graphs that is an $2n \times 2n$ subgraph S_n of the infinite square lattice, computation shows that its formula has even more structure, being either a perfect square or two times a perfect square.

Using Galois Theory, we can prove that the formula in Equation 1.1 is an integer [5], but this is less than appealing. The region seems “nice”, so there should be a simple proof of this result. In 1996 Pachter [32], based on work by Ciucu [7], found a nice way to decompose the square region S_n into two congruent regions H_n and prove combinatorially that $\#S_n = 2^n (\#H_n)^2$. This result is much more satisfactory, because it explains the formula much more clearly than just “a perfect square or two times a perfect square”. As for the general rectangle case, the formula becomes no simpler, but thanks to Percus [33] it can be proved using determinants by exploiting the bipartite nature of the graph instead of with the Pfaffian method that Kasteleyn used initially.

As for the honeycomb grid, it has been studied in depth as well. For a combinatorialist, the most interesting aspect about the matchings on a honeycomb grid or lozenge tilings of a hexagon is their many combinatorial interpretations. They relate to plane partitions and thus to solid Young diagrams [8, 12]. Lozenge tilings of an equiangular hexagon with side lengths (a, b, c) are in one to one correspondence with a solid Young diagram on $[0, a] \times [0, b] \times [0, c]$. This correspondence can be understood visually by thinking of unit cubes fitting inside a box of size $a \times b \times c$, and looking at the box from a point far away, gives the appearance of a hexagon with rhombi tiling it. For an example of this visualization, see Figure 1.2.

At MIT in the 1990's, Jim Propp organized the Undergraduate Research Project in Random Tilings. (Archived website: <http://www.math.wisc.edu/~propp/tiling/www/>.) Over

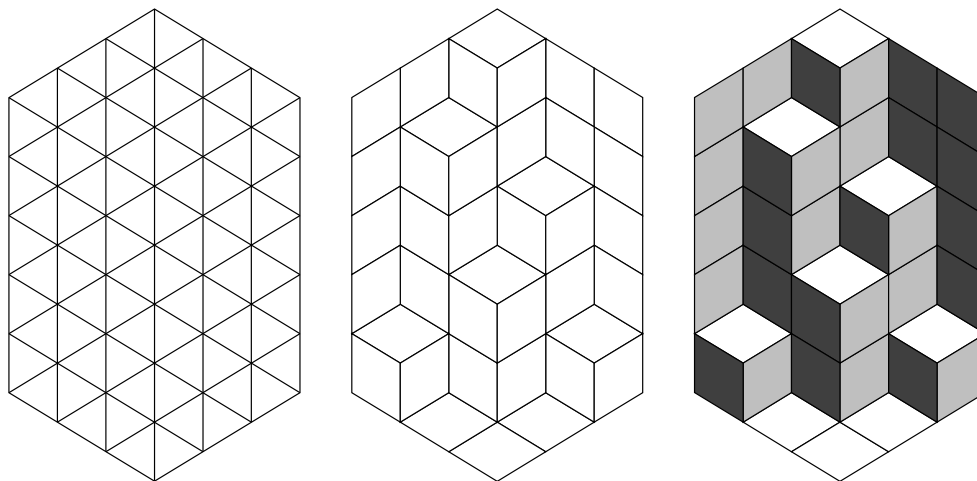


Figure 1.2: A lozenge tiling on a triangular grid and the associated plane partition

its five years this program had over 50 participants. The goal of the program was to understand more fully random tilings of Aztec diamonds (see the next section) and other regions. After moving to the University of Wisconsin, Jim Propp wrote a survey paper [35] on dimer tilings in 1999. This survey included a summary of research in this field and thirty-two problems to answer and is a good starting point for additional information about dimer tilings and the lines of research considered. In addition, Jim Propp maintains a mailing list focusing on domino tilings. With all this organization, the domino tiling community is well established.

1.3 Aztec Diamonds and Height Functions

When rectangular regions were first considered, they were chosen for study because they seemed to be the most natural regions — the regions that would minimize edge effects on tilings. However, another region proved to yield simpler results. In the 1980’s, physicists Gensburg, Carlsen, and Zapp [16] presented a regularly bounded region that had a nice formula for its number of tilings, but gave no proof of the formula. Later, mathematicians Elkies, Kuperberg, Larsen, and Propp [10] rediscovered this region and gave four proofs of the formula

$$\#AD_n = 2^{n(n+1)/2}. \quad (1.2)$$

This region was called the Aztec diamond (see Figure 1.3a for an example), denoted by AD_n , where n is the number of steps along any diagonal. With respect to discussing Aztec diamonds and later Aztec pillows, we start from the center of the left plateau and consider a “step” to be a movement along the boundary of the region tracing upward along one square, followed by tracing right for at least one square until the next square begins. In particular, the Aztec diamond in Figure 1.3a has four steps.

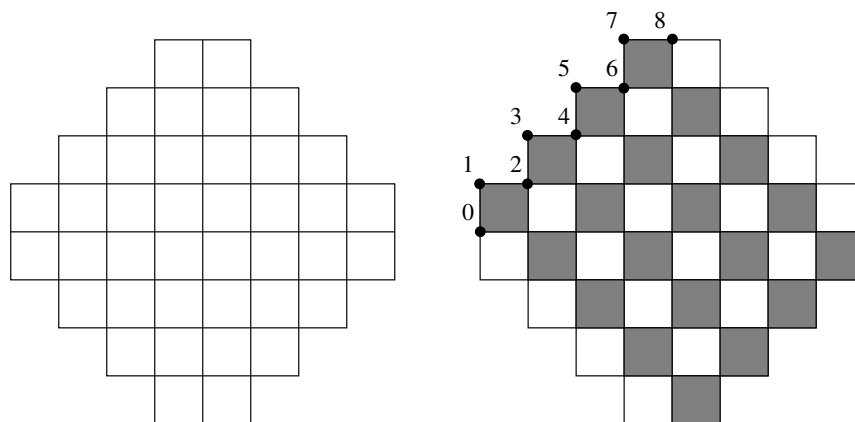


Figure 1.3: The Aztec diamond AD_4 and its associated boundary height function

One reason why the enumeration of tilings of Aztec diamonds is believed to have such a nice formula is because of the restrictions the edge effects have on the structure of tilings that appear in this region. To describe these edge effects, we define the concept of a height function along the boundary of the region. We will define the value of this height function at the points on the boundary on the integer lattice.

After coloring the Aztec diamond like a chessboard so that the left-most plateau is a black square above a white square, we define the height function for the central point of the plateau to be zero. Increase the height incrementally when following edges of a black square clockwise or those of a white square counterclockwise (and decrease if you change directions). In an Aztec diamond, these values steadily increase as you go up the top left diagonal (see Figure 1.3b), so that between the left or right sides and the top or bottom sides of the Aztec diamond there is a very large difference in height.

For any tiling of the region, we can extend the height function of the region to the interior points of the region. We have already determined how a height function must act around a black square and a white square. Since each domino covers both one black and one white square, we can determine the height of any point on the border of a domino and thus any vertex on the integer lattice on the interior of the Aztec diamond. Notice that there is a height difference of three units across the center of any domino. As an example of the height function on a region inherited from a tiling, see Figure 1.4. The large range for the height function of an Aztec diamond puts large restrictions on the structure of tilings that can be placed in the region. In particular, a random tiling of an Aztec diamond has an intriguing structure as mentioned in Section 5.4.

For a nice visualization of the three-dimensional nature of height functions in domino tilings, see Thurston's article [41]. Height functions appear once again in Chapter 2 where they are used to determine a workable definition for Aztec pillows. Height functions also arise in lozenge tilings directly from the correspondence between tilings and the plane partitions — the height above the bottom of the “box” that the unit cubes fill is considered to be the

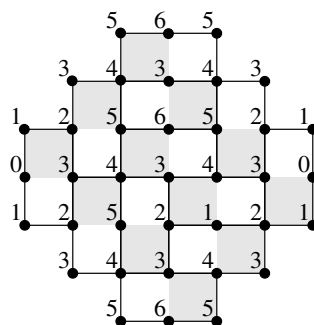


Figure 1.4: The height function of AD_3 given a particular tiling

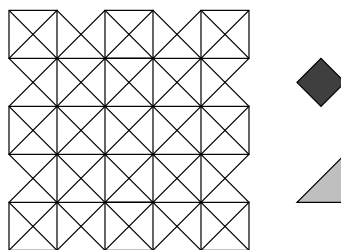


Figure 1.5: A fortress and its diforms

height of points on the interior of the region. For more information on height functions, see [8, 22, 37].

Diform tiling regions whose diforms are not always congruent are also studied. One example of such a region is called a fortress (see Figure 1.5).

One common aspect to all these regions is that the graphs are all bipartite. Limited research has been done in the non-bipartite case, but it is also based on matrix methods introduced by Kasteleyn.

1.4 Current Lines of Approach

Various useful techniques have been created by the domino community, and we are always on the lookout for more.

In counting matchings on graphs directly, sometimes it is useful to reduce one graph to another whose number of tilings is known. A tool in this vein is called Urban Renewal, presented by Jim Propp [36]. It uses the idea that we can replace one set of eight weighted edges by another set of four differently weighted edges, and when we count the weighted matchings of the first graph, it equals the number of weighted matchings of the second graph. This is a nice combinatorial technique that sometimes proves useful.

Kasteleyn uses $0-\pm 1-\pm i$ matrices in his work, a technique that is the basis for much work in the subject. Helfgott exploits this in his bachelor thesis work, and his result is presented in Section 3.4. Kuperberg uses representation theory in his 1998 and 2001 articles [25, 26]. Jockusch uses combinatorial methods that exploit 2-fold and 4-fold rotational symmetry in his 1994 article [18]. Ciucu uses matching generating functions in graphs with reflective symmetry in his 1996 article [7]. Kuo uses graphical condensation in his 2003 article [24].

A number of tools that have been created to take advantage of the bipartite nature of the graph. One that is often useful is called *vaxmacs*, a customized emacs environment written by David Wilson, into which you input a graph. This graph is written in VAX format, so called because it is full of V's, A's, and X's. It passes the corresponding Kasteleyn-Percus matrix to Maple, which takes the determinant, giving the number of tilings of the region. All the above types of graphs are representable in VAX-code, so creating a sequence of graphs to feed into *vaxmacs* makes data collection easier. The software and documentation for *vaxmacs* can be found at <http://www.math.wisc.edu/~propp/software.html>.

Once one collects the data, it is nice to be able to find a pattern in the data, and a couple of options are available to that end. The most famous is the On-Line Encyclopedia of Integer Sequences ([38]), but a second option exists in a Mathematica program called RATE (German for guess), where you can input the first terms of a sequence, and it will guess the next terms. The code can be found at <http://www.mat.univie.ac.at/~kratt/rate/rate.html>. Prime decomposition calculations have been quickened using software called PARI/GP, available for download at <http://pari.math.u-bordeaux.fr/>. Combinatorial arguments from Concrete Mathematics [15] and Proofs That Really Count [4] have been especially useful in the proofs provided.

Chapter 2

AZTEC PILLOWS

In this chapter, we define the central region of study whose domino tilings we enumerate and explain some tools that we will use in future chapters.

2.1 Aztec Pillows

An Aztec pillow, as it was initially presented in [35], is a rotationally symmetric region in the plane that has boundary constraints like those of Aztec diamonds. On the top left diagonal however, the steps are composed of three squares to the right for every square up. As an example, Figure 2.1 presents AP_7 and AP_{10} . The subscript on the Aztec pillow has to do with how many squares there are in the central rows; there are always $2n$ squares in each of the central rows in AP_n . This is exactly analogous to Aztec diamonds.

Because the step lengths are 3 instead of 1, this implies that the last step is either of length 2 or of length 4 depending on the parity of n . This is why when Aztec pillows were introduced in [35], they were broken into two types, “2 mod 4 pillows” and “0 mod 4 pillows”, indexed by their order, or number of steps taken. The Aztec pillows in Figure 2.1 would be called a 2 mod 4 pillow of order 4 and a 0 mod 4 pillow of order 5.

Aztec pillows were singled out as interesting regions because the number of tilings appears to have an intriguing formula, as described in the following conjecture.

Propp’s Conjecture. *The number of tilings of an Aztec pillow AP_n is a larger number squared times a smaller number. We write $\#AP_n = \ell_n^2 s_n$. In addition, depending on the parity of n , the smaller number s_n satisfies a simple generating function. For AP_{2m+1} , the*

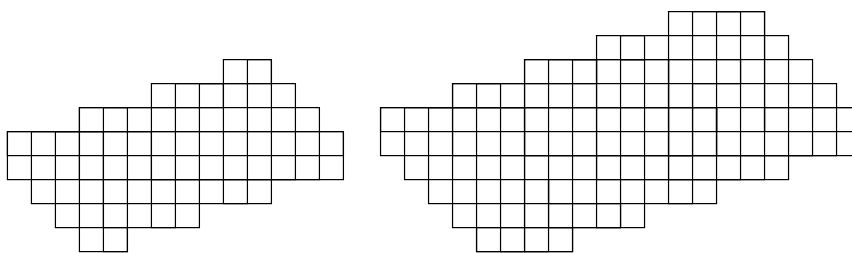


Figure 2.1: Two Aztec pillows

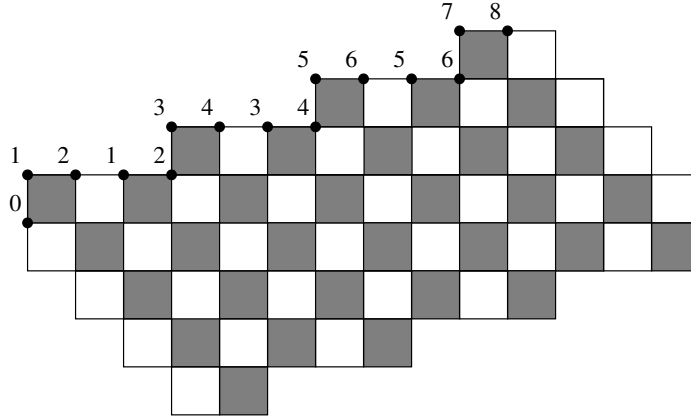


Figure 2.2: The boundary height function of the Aztec pillow AP_7

generating function is

$$\sum_{m=0}^{\infty} s_{2m+1}x^m = (5 + 6x + 3x^2 - 2x^3)/(1 - 2x - 2x^2 - 2x^3 + x^4). \quad (2.1)$$

while for AP_{2m+2} , the generating function is

$$\sum_{m=0}^{\infty} s_{2m+2}x^m = (5 + 3x + x^2 - x^3)/(1 - 2x - 2x^2 - 2x^3 + x^4), \quad (2.2)$$

Remark. The value s_n is not simply the squarefree part of $\#AP_n$. See Appendix A for a table of values for the factorization of $\#AP_n$ and the corresponding values s_n .

As described in Section 1.3, the height functions of the boundaries of Aztec diamonds increase along every step on the upper-left boundary. We might expect Aztec pillows to have such a nice formula for their number of tilings since the height function of the boundary restricts the structure of tilings similarly. Since the steps are of odd length, the height function increases as you climb each step. (See Figure 2.2.) This suggests that Aztec pillows are the next natural region that we should consider to try to understand domino tilings of regions more fully.

2.2 Generalized Aztec Pillows

After experimental calculation, it becomes clear that the above notion of a pillow can be generalized to encompass a larger family of pillows. In particular, taking the height function as a clue, we can define a generalized Aztec pillow. Hoping to increase our height function at each step, we realize that this only occurs when the steps are of odd length. We define a generalized Aztec pillow using the following definitions.

Definition. A region R is said to be horizontally convex if each horizontal line meets R in a single line segment, not at all. Similarly, a region R is said to be vertically convex if each vertical line meets R in a single line segment or not at all. We define a region R to be block-convex if R is both horizontally and vertically convex.

Definition. A block-convex union of squares is said to satisfy the odd-step property if both the northern and southern boundaries of the region are composed of odd steps. For the northern boundary of the region, ensure that every up-step is composed of following one square up and an odd number of squares to the right and every down-step is composed of following an odd number of squares to the right and one square down. For the southern boundary, rotate the region 180 degrees and apply the same restriction.

Definition. A block-convex union of squares R is said to have a central $m \times n$ belt if the widest rectangle that can fit in R is of width n , the largest rectangle of width n that can fit in R has height m , and removing this $m \times n$ rectangle from R disconnects the region into two (possibly empty) subregions with maximum width $n - 1$.

The center of the region with an $m \times n$ central belt will be defined to be the centroid of the $m \times n$ rectangle.

Definition. A generalized Aztec pillow P is a block-convex union of squares with a central $2 \times 2n$ belt and that satisfies the odd-step property.

Remark. This implies that a pillow will have a top half and a bottom half split through the central belt and that the plateaus on the top and the bottom of P are of even length. This also implies that on both the top half and on the bottom half, there are the same number of up-steps as down-steps. Note that when we talk about “up-steps” on the bottom half, we are talking about the up-steps on the 180-degree-rotated bottom half.

In Chapter 3, we will consider rotationally symmetric pillows with steps of length one on the upper right boundary (and symmetrically on the bottom left boundary). Otherwise, results in Sections 2.6, 3.2, 3.3, and all of Chapter 4 apply to generalized Aztec pillows.

We need a notation to discuss the more well-behaved, rotationally symmetric Aztec pillows with steps of length one on the upper right boundary. We reference the boundary information of generalized Aztec pillows by a vector of the odd step lengths and an extra index to clarify the length of the vector. We subtract 1 from the length of the top plateau so that the last entry in the vector is odd as well. For example, AP_{2n} pillows are of the form $(3, \dots, 3, 3)_n$, while AP_{2n-1} are written $(3, \dots, 3, 1)_n$. Note that Aztec diamonds can be also be written using this notation — $AD_n = (1, \dots, 1)_n$.

The original Aztec pillows that Propp introduced will be referenced as 3-pillows, since their steps are all of length three (except perhaps the last step). Similarly, we will call vectors of the form $(5, \dots, 5, i)_n$ for $i \in \{1, 3, 5\}$ the 5-pillows, and define other “odd pillows” similarly. If q is odd, we denote the n -th q pillow by AP_n^q . Through experimental calculations using vaxmacs, Maple, and PARI, it appears that odd pillows all share the form of a smaller number times the square of a larger number for their number of tilings, as discussed in Section 5.1.

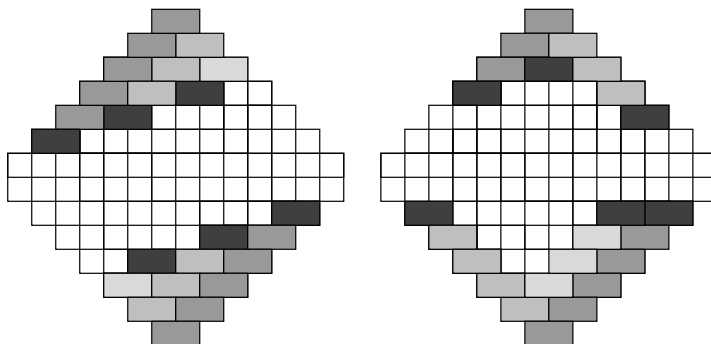


Figure 2.3: Restricting Aztec diamonds to generalized Aztec pillows

2.3 A Coordinate System for Aztec Diamonds

A useful property of generalized Aztec pillows is that they can be constructed from Aztec diamonds by placing initial dominoes in strategic positions and considering the region that results once dominoes forced by the initial dominoes are placed. We present a visualization of this property in the case of AP_7 and an arbitrary generalized Aztec pillow in Figure 2.3. The lightly shaded dominoes are the dominoes that are forced by the initial placement of the darker dominoes and thus would be included in any tiling of the pillow that includes the darker dominoes.

We need not place many dominoes to arrive at a pillow. To restrict AD_n to AP_n , we need $n - 1$ dominoes if n is odd and n dominoes if n is even. In general, if the generalized Aztec pillow P is of type $(i_1, \dots, i_k)_k$, then we can construct P from the Aztec diamond of order $n = \left(k + \sum_{j=1}^k i_j\right) / 2$ by placing $n - k$ dominoes in both the top and the bottom halves of AD_n . For example, in Figure 2.3a, we see how to create the pillow AP_7 from AD_7 using 3 pairs of dominoes (the ones that are darkly shaded).

To be able to refer to specific blocks in an Aztec diamond, we need a coordinate system. For an illustrating example, consider the Aztec diamond of order 4 shown in Figure 1.3 in Chapter 1. We will label and give coordinates to both the black and white squares as shown in Figure 2.4. In general, for the Aztec diamond of size n , there are $n(n + 1)$ squares of each color. The coordinates (x, y) of white squares satisfy all values $1 \leq x \leq n + 1$, and $1 \leq y \leq n$; whereas the coordinates (x', y') of black squares satisfy all values $1 \leq x' \leq n$ and $1 \leq y' \leq n + 1$. These coordinates will be of particular use in Sections 3.4 – 3.6, as will the Krawtchouk polynomials presented in the next section.

2.4 The Binary Krawtchouk Polynomials

The *Krawtchouk polynomial* $kr(j, n, k)$ is the coefficient of x^j in the polynomial expression $(1 - x)^k(1 + x)^{n-k}$. Two references for these polynomials are [23, 29].

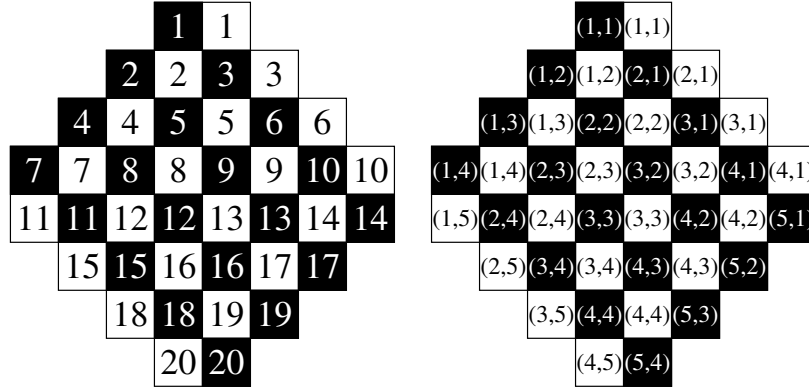


Figure 2.4: Square positions and coordinates

Some useful manipulations that Krawtchouk polynomials satisfy include

$$\text{kr}(a, n, c) = (-1)^c \text{kr}(n - a, n, c), \quad (2.3)$$

$$\text{kr}(a, n, c) = (-1)^a \text{kr}(a, n, n - c), \quad (2.4)$$

which are useful for symmetric arguments,

$$\text{kr}(a, n, c) = \text{kr}(a - 1, n - 1, c) + \text{kr}(a, n - 1, c), \quad (2.5)$$

which is useful for recurrences, and

$$\sum_{i=0}^n \text{kr}(a, n, i) \text{kr}(i, n, b) = \delta_{ab} 2^n, \quad (2.6)$$

which exhibits one of their orthogonality properties. These are all taken from [23].

2.5 The Gessel-Viennot Method

The Gessel-Viennot method was introduced in [13, 14], and has its roots in works by Karlin and McGregor [20] and Lindström [27]. A nice exposition of the method is given in [1]. The Gessel-Viennot method is a determinantal method to count vertex-disjoint path systems in an acyclic directed graph G with k sources s_i and k sinks t_j for $1 \leq i, j \leq k$. An example of such a system is given in Figure 2.5.

A vertex-disjoint path system \mathcal{P} is a collection of k vertex-disjoint paths from s_i to $t_{\sigma(i)}$ for some $\sigma \in S_k$ (where S_k is the symmetric group on k elements). Call a path system \mathcal{P} positive if the sign of this permutation σ satisfies $\text{sgn}(\sigma) = +1$ and negative if $\text{sgn}(\sigma) = -1$. Let p^+ be the number of positive vertex-disjoint path systems and p^- be the number of negative vertex-disjoint path systems.

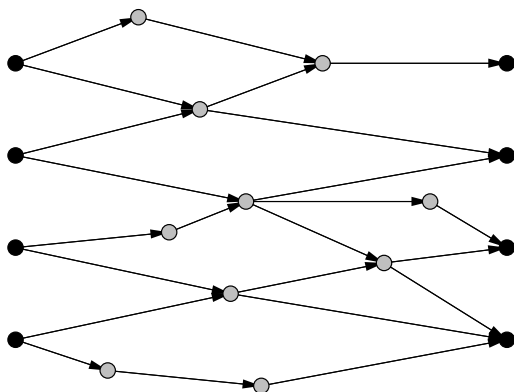


Figure 2.5: A directed graph with four sources and four sinks

Corresponding to this graph G is a $k \times k$ matrix $A = (a_{ij})$ where a_{ij} is the number of paths from s_i to t_j . The result of Gessel and Viennot states that $\det A = p^+ - p^-$. For the example in Figure 2.5, the matrix A is

$$A = \begin{bmatrix} 2 & 1 & 0 & 0 \\ 1 & 2 & 2 & 0 \\ 0 & 1 & 3 & 3 \\ 0 & 0 & 1 & 3 \end{bmatrix}.$$

The determinant of A is 8. This corresponds to the eight path systems in Figure 2.6. Notice that there are no negative path systems in this example since the only permutation occurring in a path system is to be (1234) , an even permutation of (1234) . For some additional applications of the Gessel-Viennot method, see [9, 13, 30].

In Chapter 4, we prove an analogue of the Gessel-Viennot method for counting cycle systems on a type of graph we call a hamburger graph, which has applications to counting domino tilings of generalized Aztec pillows.

2.6 Non-Intersecting Lattice Paths in Generalized Aztec Pillows

Given a generalized Aztec pillow region R with k_1 steps in the upper half and k_2 steps in the lower half, we can apply the Gessel-Viennot method to count the number of domino tilings of R in four distinct ways.

We create a bijection between domino tilings of the region R and non-intersecting lattice paths determined by the structure of R .

Overlaying the standard “chessboard” coloring of the squares in R on any domino tiling, the dominoes break into four classes depending on their color scheme. To each class we associate one or zero edges inside. The classes and their associated interior edges are presented in Figure 2.7. By construction, the interior edges link together to form paths that enter the region R on the left of the region at white squares and leave R on the right at

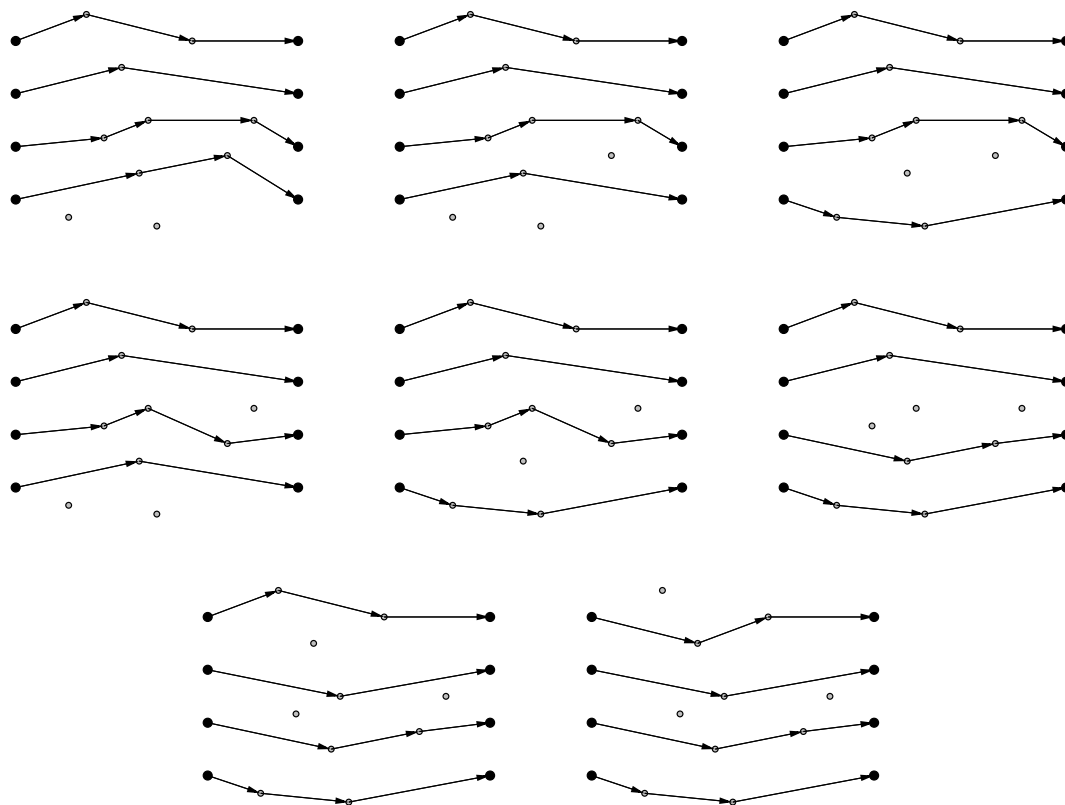


Figure 2.6: The eight path systems for the directed graph in Figure 2.5

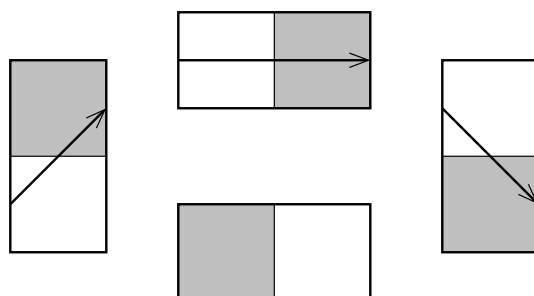


Figure 2.7: The four classes of colored dominoes and their associated edges

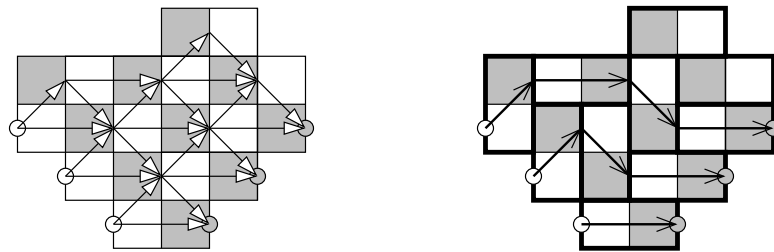


Figure 2.8: The horizontal lattice in a generalized Aztec pillow and a path system example

black squares and are non-intersecting. In this way, we associate to each domino tiling of R a path system of k_2 paths on the lattice of all possible paths. See Figure 2.8 for an example of a generalized Aztec pillow, its associated lattice, and the correspondence between a domino tiling and its path system.

Rotating the region 90 degrees and reversing the coloring produces a region to which we can apply the same method and find path systems of n paths. We will call the former application of Gessel-Viennot the *horizontal case* and the latter application the *vertical case*. If there is no rotational symmetry, we can rotate and invert colors twice more, giving four distinct ways to apply the Gessel-Viennot method to one region. In particular, we can calculate the number of tilings of R by taking the determinant of a $k \times k$ matrix, where $k = \min(k_1, k_2)$.

Analysis of the experimental results found using this method are presented in Section 5.2.

2.7 The Schur Complement

The Schur complement calculation is a nice way to reduce the size of the calculation of a determinant in question. For any $n \times n$ block matrix of the form

$$A = \begin{bmatrix} A_1 & A_{12} \\ A_{21} & A_2 \end{bmatrix}$$

with A_1 a $k \times k$ matrix and A_2 a $(n - k) \times (n - k)$ matrix, we can derive a matrix C of the form

$$C = \begin{bmatrix} I_k & 0 \\ -A_{21}A_1^{-1} & I_{n-k} \end{bmatrix}$$

that has determinant 1. This implies that the determinant of

$$CA = \begin{bmatrix} A_1 & A_{12} \\ 0 & A_2 - A_{21}A_1^{-1}A_{12} \end{bmatrix}$$

has the same determinant as A . The matrix $A_2 - A_{21}A_1^{-1}A_{12}$ is called the *Schur complement* of A_1 in A .

We will use this handy calculation in Section 4.5.

Chapter 3

COMBINATORIAL AND MATRIX THEORETICAL RESULTS

In this chapter, we discuss purely combinatorial results and matrix theoretical results about generalized Aztec pillows. In Section 3.1, we explain the limited combinatorial results available using the method of inclusion-exclusion. In addition to the combinatorial approaches to Aztec pillows, matrix theoretical results appear as well. In Section 3.2, a prevalent type of matrix is introduced. This type of matrix allows us to prove a special case of a theorem of Jockusch, which we do from the Kasteleyn matrix in Section 3.3. An additional matrix theoretical line of approach uses Helfgott's Theorem. This theorem is presented in Section 3.4 and is used to prove additional explicit results about generalized Aztec pillows in the final sections of this chapter.

3.1 Combinatorial Approaches to Aztec Pillows

Domino tilings of Aztec pillows are combinatorial objects, yet an intuitive combinatorial approach does not produce many results. One can quickly prove a formula for $\#(1, \dots, 1, 3)_n$, but the $\#(1, \dots, 1, 3, 1)_n$ case is elusive, and any more complicated pillow seems unthinkable.

The region $R = (1, \dots, 1, 3)_{n-1}$ can be thought of as the Aztec diamond AD_n with a horizontal domino forced in the top and bottom positions. There is a nice combinatorial argument to prove the formula for $\#R$.

Consider tiling AD_n in any way. There are $2^{n(n+1)/2}$ ways to do this, by Equation 1.2. On the other hand, we can break down the number of tilings of AD_n into cases. We can place a horizontal domino in both the top and bottom rows in $\#R$ ways. Otherwise, there would be some vertical tile in either the top or the bottom rows. By Inclusion-Exclusion, we can count the number of ways to tile AD_n with some vertical tile in the top row, add the

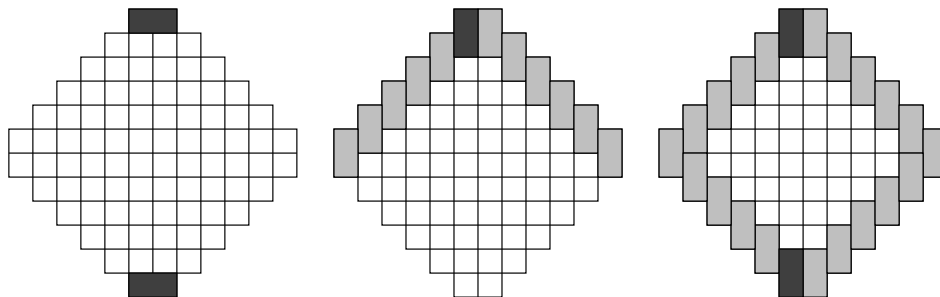


Figure 3.1: Combinatorial proof of $\#(1, \dots, 1, 3)_n$ formula

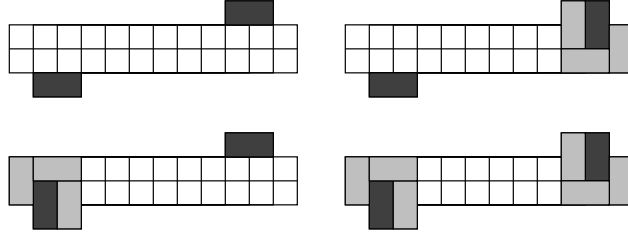


Figure 3.2: Combinatorial proof of $\#AP_{(q+3)/2}^q$ formula

number of ways to tile with some vertical tile in the bottom row (each produces an AD_{n-1}), and subtract the overcounting of the cases when you place vertical dominoes in both the top and the bottom rows of AD_n , which results in an AD_{n-2} . (See Figure 3.1.)

This implies that

$$\#(1, \dots, 1, 3)_{n-1} = 2^{n(n+1)/2} - 2 \cdot 2^{(n-1)n/2} + 2^{(n-2)(n-1)/2} = 2^{(n-1)(n-2)/2} (2^{2n-1} - 2^n + 1). \quad (3.1)$$

Trying to use the same approach for $(1, \dots, 1, 3, 1)_{n-1}$ runs into problems because the resulting regions do not decompose into Aztec diamonds.

Another region that lends itself to combinatorial analysis is the region $AP_{(q+3)/2}^q$. Remember that one interpretation of the n -th Fibonacci numbers f_n (Sequence A000045 in [38]) is the number of domino tilings of the $2 \times 2n$ rectangle. Since for $1 \leq n \leq \frac{q+1}{2}$, the region AP_n^q is a $2 \times 2n$ rectangle, the formula $\#AP_n^q = f_n$ holds. It is perhaps mysterious however that the Fibonacci numbers appear in the next term $AP_{(q+3)/2}^q$ — we have that $\#AP_{(q+3)/2}^q = 2^2 f_{q+1}$. We prove this result combinatorially.

We condition on the position of the dominoes covering the top right square and the bottom left square. Consulting Figure 3.2, there are four cases. When the two dominoes are horizontal, the number of ways to tile the board is f_{q+3} . When one of the two dominoes is horizontal, the number of ways to tile the board is f_q ; this happens twice. When both of the two dominoes are vertical, the number of ways to tile the board is f_{q-3} . Simplifying the sum $f_{q+3} + 2f_q + f_{q-3}$ using the Fibonacci recurrence $f_n = f_{n-1} + f_{n-2}$ gives the desired result, $\#AP_{(q+3)/2}^q = 2^2 f_{q+1}$. Similar analyses for other simple boards do not yield Fibonacci numbers so their formulas are not as simple.

3.2 Alternating Centrosymmetric Matrices

Define J to be the *exchange matrix* with 1's along the cross-diagonal. Matrices A such that $JAJ = A$ are called *centrosymmetric* and have been studied in much detail because of their applications in wavelets and other areas (see [31, 42]). A matrix such that $JAJ = -A$ is called *skew-centrosymmetric*. In the article by Tao and Yasuda, they define a generalization of these matrices for any involutory matrix K ($K^2 = I$), where a *generalized*

centrosymmetric K-matrix A is a matrix such that $KAK = A$ (see [2, 40]). Generalized skew-centrosymmetric K -matrices are defined to be matrices such that $KAK = -A$.

In the study of generalized Aztec pillows, a related type of matrix arises. Define a matrix K to be *anti-involutory* if $K^2 = -I$. If K is an $n \times n$ matrix for $n = 2k$ even, we can write

$$K = \begin{pmatrix} K_1 & K_2 \\ K_3 & K_4 \end{pmatrix},$$

with each submatrix K_i being of size $k \times k$. Extend the definition of generalized centrosymmetric matrices to include these matrices, i.e., a matrix is a generalized centrosymmetric K -matrix if $KAK = A$, and similarly for skew matrices.

A simple case of such an anti-involutory matrix is when $K_1 = K_4 = 0$. In this case, $K_3 = -K_2^{-1}$, so we can write

$$K = \begin{pmatrix} 0 & K_2 \\ -K_2^{-1} & 0 \end{pmatrix}. \quad (3.2)$$

For such a matrix K , a matrix A that is a generalized centrosymmetric K -matrix has a simple form for its determinant.

Theorem 1. *If K is an anti-involutory matrix of the form in Equation 3.2, and the $2k \times 2k$ matrix A is a generalized centrosymmetric K -matrix, then A has the form*

$$A = \begin{pmatrix} B & CK_2 \\ K_2^{-1}C & -K_2^{-1}BK_2 \end{pmatrix}.$$

In addition, $\det A = (-1)^{m+1} \det(B + iC) \det(B - iC)$

Proof: Calculating the conditions for which a matrix

$$A = \begin{pmatrix} A_1 & A_2 \\ A_3 & A_4 \end{pmatrix}$$

is a generalized centrosymmetric K -matrix for matrices K of the form given in Equation 3.2 gives us that $K_2^{-1}A_2 = A_3K_2$ and $A_4 = -K_2^{-1}A_1K_2$. This means we can write

$$A = \begin{pmatrix} B & CK_2 \\ K_2^{-1}C & -K_2^{-1}BK_2 \end{pmatrix},$$

for $B = A_1$ and $C = -A_2K_2^{-1}$. With this rewriting, $\det A$ is simple to compute:

$$\begin{aligned} \det A &= \det \begin{pmatrix} B & CK_2 \\ K_2^{-1}C & -K_2^{-1}BK_2 \end{pmatrix} \\ &= \det \begin{pmatrix} I & 0 \\ -iK_2^{-1} & I \end{pmatrix} \det \begin{pmatrix} B & CK_2 \\ K_2^{-1}C & -K_2^{-1}BK_2 \end{pmatrix} \det \begin{pmatrix} I & 0 \\ -iK_2^{-1} & I \end{pmatrix} \\ &= \det \begin{pmatrix} B - iC & CK_2 \\ 0 & -K_2^{-1}(B + iC)K_2 \end{pmatrix} \\ &= (-1)^k \det(B + iC) \det(B - iC). \end{aligned} \quad \bullet$$

$$\begin{pmatrix} a_1 & a_2 & a_3 & a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} & a_{17} & a_{18} \\ a_{18} & -a_{17} & a_{16} & -a_{15} & a_{14} & -a_{13} \\ -a_{12} & a_{11} & -a_{10} & a_9 & -a_8 & a_7 \\ a_6 & -a_5 & a_4 & -a_3 & a_2 & -a_1 \end{pmatrix}$$

Figure 3.3: The general form of a 6×6 alternating centrosymmetric matrix

Corollary 2. *The determinant of such a matrix A is the sum of two squares (perhaps up to a sign), where the two squares are the real and imaginary parts of $\det(B + iC)$.*

In the case of a generalized skew-centrosymmetric K -matrix A , the analogous result states that A has the form

$$A = \begin{pmatrix} B & CK_2 \\ -K_2^{-1}C & K_2^{-1}BK_2 \end{pmatrix}$$

and that $\det A = \det(B + iC) \det(B - iC)$, with no sign term.

Consider the specific case when the $2k \times 2k$ matrix K is the *alternating exchange matrix* — the matrix with its cross-diagonal populated with alternating 1's and -1 's, starting in the upper-right corner. Such a matrix K is anti-involutory. Had K been square of odd order, this matrix would be involutory instead of anti-involutory.

Definition. *Let K be the alternating exchange matrix. We define an $n \times n$ matrix A to be alternating centrosymmetric if $KAK = A$ or alternating skew-centrosymmetric if $KAK = -A$.*

Another classification of $n \times n$ alternating centrosymmetric matrices is that their entries satisfy $a_{i,j} = (-1)^{i+j+1} a_{n+1-i, n+1-j}$. An $n \times n$ alternating skew-centrosymmetric matrix has entries that satisfy $a_{i,j} = (-1)^{i+j} a_{n+1-i, n+1-j}$. For an example of such a matrix, see Figure 3.3.

By Theorem 1, we know that the determinant of an alternating centrosymmetric matrix is the sum of two squares. We now present a different version of its determinant with additional symmetry built in.

We first define a set of k -member subsets of $[2k]$. Take a subset I of $[k]$. Create \tilde{I} by taking $I \cup I'$, where $i \in I'$ if $2k + 1 - i \in [k] \setminus I$. In this way, each \tilde{I} has k members. We will call subsets of $[2k]$ of this form *complementary*. We will define the sets S , S' , T , and T' of subsets of $[2k]$. If I has ℓ elements,

$$\text{place } \tilde{I} \text{ into set } \begin{cases} S & \text{if } \ell \equiv 0 \pmod{4}, \\ T & \text{if } \ell \equiv 1 \pmod{4}, \\ S' & \text{if } \ell \equiv 2 \pmod{4}, \text{ or} \\ T' & \text{if } \ell \equiv 3 \pmod{4}. \end{cases}$$

Given a $2k \times 2k$ matrix N , we define $M(\tilde{I})$ to be the $k \times k$ submatrix of N with columns restricted to $j \in \tilde{I}$, and rows restricted to the first k rows of N .

Theorem 3. *The formula for the determinant of an alternating centrosymmetric matrix A satisfies*

$$(-1)^k \det A = \left[\sum_{\tilde{I} \in S} \det(M(\tilde{I})) - \sum_{\tilde{I} \in S'} \det(M(\tilde{I})) \right]^2 + \left[\sum_{\tilde{I} \in T} \det(M(\tilde{I})) - \sum_{\tilde{I} \in T'} \det(M(\tilde{I})) \right]^2. \quad (3.3)$$

Proof: Let L be the upper-right $k \times k$ submatrix of the alternating exchange matrix K . As in the proof of Theorem 1, we write $\det A = \det(B + iC) \det(B - iC)$, where $B = A_1$ and $C = -A_2 L^{-1}$. We calculate the real and imaginary parts of $\det(B + iC)$. Writing out explicitly $B + iC$ gives

$$B + iC = \begin{pmatrix} a_{1,1} + ia_{1,2k} & a_{1,2} - ia_{1,2k-1} & \cdots & a_{1,k} + (-1)^{k+1}ia_{1,k+1} \\ a_{2,1} + ia_{2,2k} & a_{2,2} - ia_{2,2k-1} & \cdots & a_{2,k} + (-1)^{k+1}ia_{2,k+1} \\ \vdots & \vdots & & \vdots \\ a_{k,1} + ia_{k,2k} & a_{k,2} - ia_{k,2k-1} & \cdots & a_{k,k} + (-1)^{k+1}ia_{k,k+1} \end{pmatrix}. \quad (3.4)$$

Define b_j to be the column $b_j = (a_{1,j}, a_{2,j}, \dots, a_{k,j})^T$. By linearity of determinants, $\det(B + iC)$ is the sum of 2^k determinants of matrices M with dimensions $k \times k$, where in column j we can choose to place either b_j or $i(-1)^{j+1}b_{2k+1-j}$. Given any determinant of this form, we can convert it into a form where the indices of the columns are increasing: $\tilde{I} = i_1 < \cdots < i_r < k + 1/2 < i_{r+1} < \cdots < i_k$. Note that \tilde{I} is complementary as defined above. When we do this and account for changes of sign by interchanging columns, the matrix M becomes

$$M = \begin{pmatrix} a_{1,i_1} & \cdots & a_{1,i_r} & i(-1)^{k+1}a_{1,i_{r+1}} & \cdots & i(-1)^{k+1}a_{1,i_k} \\ a_{2,i_1} & \cdots & a_{2,i_r} & i(-1)^{k+1}a_{2,i_{r+1}} & \cdots & i(-1)^{k+1}a_{2,i_k} \\ \vdots & & \vdots & \vdots & & \vdots \\ a_{k,i_1} & \cdots & a_{k,i_r} & i(-1)^{k+1}a_{k,i_{r+1}} & \cdots & i(-1)^{k+1}a_{k,i_k} \end{pmatrix}. \quad (3.5)$$

The determinant of this matrix is $(i(-1)^{k+1})^{k-r}$ times $\det(M(\tilde{I}))$. In particular, matrices such that $(k-r) \equiv 0 \pmod{2}$ contribute to the real part of $\det(B + iC)$, while matrices such that $(k-r) \equiv 1 \pmod{2}$ contribute to the imaginary part of $\det(B + iC)$. In addition, the value of $(k-r) \pmod{4}$ determines the sign of the matrix in the sum.

This establishes the theorem. •

A similar approach gives an analogous statement for alternating skew-centrosymmetric matrices — The formula for the determinant of an alternating skew-centrosymmetric matrix A satisfies

$$\det A = \left[\sum_{\tilde{I} \in S} \det(M(\tilde{I})) - \sum_{\tilde{I} \in S'} \det(M(\tilde{I})) \right]^2 + \left[\sum_{\tilde{I} \in T} \det(M(\tilde{I})) - \sum_{\tilde{I} \in T'} \det(M(\tilde{I})) \right]^2. \quad (3.6)$$

Just as in the analogous statement of Theorem 1, there is no $(-1)^k$ term that appears.

3.3 Jockusch's Theorem and Rotationally Symmetric Generalized Aztec Pillows

A certain symmetry property of a bipartite graph allows us to say something about its number of matchings.

Definition. *A 2-even symmetric graph G is a connected planar bipartite graph such that a 180 degree rotation R_2 about the origin maps G to itself and the length of a path between v and $R_2(v)$ is even.*

A result of William Jockusch states that if a graph is 2-even symmetric then the number of matchings of the graph is a sum of squares [18]. Jockusch's result produces a weighted labeling function u of the quotient graph G_2 involving complex numbers. Counting the number of weighted matchings associated to u , denoted $M_u(G_2)$, gives a value such that the number of matchings of G is $M_u(G_2)\overline{M_u(G_2)}$, resulting in a sum of two squares.

In the specific case of 2-even symmetric graphs that can be embedded in the square lattice in a 2-even symmetric way, Theorem 1 allows us to prove this result in a new way that relies only on the structure of the Kasteleyn-Percus matrix of the region.

Our representation of the square lattice in the standard x - y coordinates will place vertices at $(2k + 1, 2\ell + 1)$ for $k, \ell \in \mathbb{Z}$, so that the center of rotation $(0, 0)$ is the centroid of some square in the lattice. We color the vertices white if $k + \ell$ is even and black if $k + \ell$ is odd.

The Kasteleyn-Percus matrix A of a bipartite graph $G = (V, E)$ has $|V|/2$ rows representing the white vertices and $|V|/2$ columns representing the black vertices. The non-zero entries a_{ij} of A are exactly those that have an edge between white vertex w_i and black vertex b_j . These entries are all $+1$ or -1 depending on the position of the edges they represent in the graph — the restriction is that closed cycles have a net -1 product. In the case of the square lattice above, this condition corresponds most nicely to giving entries the value -1 if they correspond to edges that are of the form $e = (v_1 v_2)$ with $v_1 = (2k - 1, 2\ell + 1)$ and $v_2 = (2k + 1, 2\ell + 1)$ and such that v_1 is black. This is most easily understood by giving orientations to the edges of the lattice as in Figure 3.4, and assigning an edge the value $+1$ if the edge goes from black to white and the value -1 if the edge goes from white to black.

With this definition of the Kasteleyn-Percus matrix, we formulate our theorem.

Theorem 4. *The Kasteleyn-Percus matrix A of a 2-symmetric graph G embedded in the square lattice is alternating centrosymmetric.*

Proof: We label the black and white vertices to determine the positions of the $+1$ and -1 entries in A . After an initial labeling, we interchange rows and columns as necessary to manipulate the matrix into being alternating centrosymmetric.

Embedded in this lattice, half the vertices of G lie above the horizontal line through the origin. Coloring the vertices of G the color they inherit from the lattice coloring above, R_2 takes vertices to counterparts of the same color so m vertices of each color are in the upper half of the graph and there are $4m$ vertices in all.

Label all white vertices v in the upper half of graph with values 1 to m , and do the same for black vertices w . For each vertex x with value i , label $R_2(x)$ with value $2m + 1 - i$.

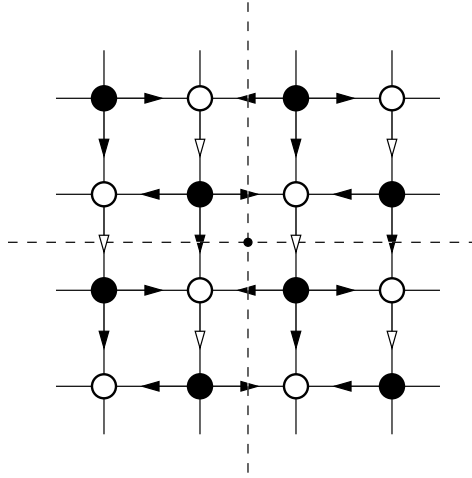


Figure 3.4: The canonical orientation of edges on the square lattice

From this initial numbering of vertices, we wish to modify some labels so that the labels in each row of the square lattice are of the same parity. Note that each vertex and its counterpart have opposite parity. Start with the top row. For each vertex that is labeled with an even number, switch its label with its counterpart. In this way, all elements in the top row will have an odd value. For the second row, exchange a vertex's label with its counterpart's if it has an odd value. Continue in this fashion until all odd rows have vertices with odd labels and all even rows have vertices with even values. After determining all rows above the horizontal line through the origin, the rest of the rows come for free.

By this construction, for any horizontal edge (v_i, w_j) in G' , we know that i and j are of the same parity. Similarly, we know that any vertical edge (v_i, w_j) has i and j of opposite parity. In addition, this implies that the rotation of a vertical edge by R_2 results in the opposite sign appearing in the Kasteleyn-Percus matrix.

Since (v_i, w_j) is a horizontal edge if and only if (v_{2m+1-i}, w_{2m+1-j}) is a horizontal edge, a $+1$ appears in position $a_{(i,j)}$ for $i + j$ even if and only if $a_{(2m+1-i, 2m+1-j)}$ is $+1$. Similarly, if (v_i, w_j) is a vertical edge, then so is (v_{2m+1-i}, w_{2m+1-j}) , and their entries in A are opposite. This occurs exactly where $i + j$ is odd. All other entries are zero, so for those $a_{i,j}$ we have $a_{(i,j)} = \pm a_{(2m+1-i, 2m+1-j)}$.

These conditions imply that entry $a_{(i,j)}$ equals $(-1)^{i+j} a_{(2m+1-i, 2m+1-j)}$, which implies A is alternating centrosymmetric, as desired. •

From Theorem 1, we have the following corollary.

Corollary 5 (Jockusch). *The number of matchings of a 2-even-symmetric graph embedded in the square lattice is a sum of two squares.*

Since the dual graph of a rotationally symmetric generalized Aztec pillow is 2-even-symmetric and is already a subgraph of the square lattice, the following corollary also

holds.

Corollary 6. *The number of tilings of a rotationally-symmetric Aztec pillow embedded in the square lattice is a sum of two squares.*

3.4 Helfgott's Theorem

Given a subregion S of a tiling region R such that the complement $R \setminus S$ of S in R is tilable, Rick Kenyon wrote an article that explained how to calculate the ratio of $\#(R \setminus S)/\#R$ [22]. In particular, S must be made up of an equal number of black and white vertices. The basic idea is that a certain subdeterminant of the inverse of a Kasteleyn matrix gives this ratio, so knowing how to calculate the entries of this matrix allows determination of the ratio $\#S/\#R$ with relatively few calculations.

In his Bachelor thesis [17], Harald Helfgott calculated what these matrix entries are explicitly for when R is the Aztec diamond. In this way, using the coordinate system from Figure 2.4, he proved that there is a formula involving a determinant for the ratio of the number of tilings of the restricted region over the number of tilings of the Aztec diamond. He gives the following result:

The probability of a pattern covering white squares v_1, \dots, v_k , and black squares w_1, \dots, w_k of an Aztec diamond of order n is equal to the absolute value of $|c(v_i, w_j)|_{i,j=1,\dots,k}$. The coupling function $c(v, w)$ at white square v and black square w is

$$2^{-n} \sum_{j=0}^{x_i-1} \text{kr}(j, n, y_i - 1) \text{kr}(y'_i - 1, n - 1, n - (j + x'_i - x_i)) \quad (3.7)$$

for $x'_i > x_i$ and

$$-2^{-n} \sum_{j=x_i}^n \text{kr}(j, n, y_i - 1) \text{kr}(y'_i - 1, n - 1, n - (j + x'_i - x_i)) \quad (3.8)$$

for $x'_i \leq x_i$, where (x_i, y_i) and (x'_i, y'_i) are the coordinates of v and w in the coordinate system in Figure 2.4, and $\text{kr}(j, n, k)$ is the Krawtchouk polynomial.

This coupling function is difficult to manipulate but it has some nice properties. The coupling matrix that arises from the placement of dominoes to form an Aztec pillow has a particularly nice form.

Theorem 7. *The coupling matrix of an Aztec pillow is alternating centrosymmetric or alternating skew-centrosymmetric.*

Proof: An Aztec pillow can be derived from an Aztec diamond by a placement of dominoes that is symmetric with respect to a rotation by 180 degrees. In essence, this means that for every white square in position $v_1 = (x_1, y_1)$ and black square in position

$w_1 = (x'_1, y'_1)$ in the coordinates of Figure 2.4, there is a white square in position $v_2 = (n + 1 - x_1, n + 2 - y_1)$ and a black square in position $w_2 = (n + 2 - x'_1, n + 1 - y'_1)$. (Note that we do not require v_1 and w_1 to be in the same domino.)

Given this relation, we can calculate the relationship between $c(v_1, w_1)$ and $c(v_2, w_2)$. Without loss of generality, assume that $x'_1 \leq x_1$ (or else switch the v_i 's and w_i 's). This implies that $-x_1 \leq -x'_1$, which implies that $x_2 = n + 1 - x_1 < n + 2 - x'_1 = x'_2$, so we know which of Equations 3.7 or 3.8 we need to apply in the various cases.

Making extensive use of Equations 2.3 and 2.4, we have that $c(v_2, w_2)$ is equal to

$$\begin{aligned}
&= 2^{-n} \sum_{j=0}^{n-x_1} \text{kr}(j, n, n+1-y_1) \text{kr}(n-y'_1, n-1, n-(j+(n+2-x'_1)-(n+1-x_1))) \\
&= 2^{-n} \sum_{j=0}^{n-x_1} \text{kr}(j, n, n-(y_1-1)) \text{kr}(n-1-(y'_1-1), n-1, n-1-(j-x'_1+x_1)) \\
&= 2^{-n} \sum_{j=x_1}^n \text{kr}(n-j, n, n-(y_1-1)) \text{kr}(n-1-(y'_1-1), n-1, n-1-(n-(j+x'_1-x_1))) \\
&= 2^{-n} \sum_{j=x_1}^n (-1)^{n-(y_1-1)} (-1)^j \text{kr}(j, n, y_1-1) \cdot \\
&\quad (-1)^{n-1-(y'_1-1)} (-1)^{n-(j+x'_1-x_1)} \text{kr}(y'_1-1, n-1, n-(j+x'_1-x_1)) \\
&= (-1)^{n+x_1+x'_1+y_1+y'_1} \left(-2^{-n} \sum_{j=x_1}^n \text{kr}(j, n, y_1-1) \text{kr}(y'_1-1, n-1, n-(j+x'_1-x_1)) \right) \\
&= (-1)^{n+x_1+x'_1+y_1+y'_1} c(v_1, w_1). \tag{3.9}
\end{aligned}$$

Notice that for $v_i = (x_i, y_i)$ and $w_j = (x'_j, y'_j)$, we have that

$$(-1)^{x_i+y_i+x'_j+y'_j} = -1 \cdot (-1)^{x_i+y_i+x'_{2d+1-j}+y'_{2d+1-j}}$$

and therefore for fixed v_i , the sequence $Q(j) = (-1)^{x_i+y_i+x'_j+y'_j}$ is antisymmetric, in that $Q(j) = -Q(2d+1-j)$. Therefore we can relabel the vertices w_j such that the sequence $Q(j)$ becomes $(1, -1, \dots, 1, -1)$ by exchanging w_j and w_{2d+1-j} if necessary. Relabeling the vertices v_i in the same way gives us that $(-1)^{x_i+y_i} = (-1)^i$ and $(-1)^{x'_j+y'_j} = (-1)^j$. This means that Equation 3.9 implies that the entries in the newly indexed coupling matrix satisfy $a_{2d+1-i, 2d+1-j} = (-1)^{n+i+j} a_{i,j}$, implying that the coupling matrix is either alternating centrosymmetric or alternating skew-centrosymmetric, depending on the parity of n . •

This proof also provides for a new proof of Jockusch's Theorem, now restricted to the case when the region is a subgraph of an Aztec diamond graph.

Corollary 8. *The number of matchings of a rotationally symmetric subgraph of an Aztec diamond is the sum of two squares.*

Notice that there are no signs multiplying the sum of squares because Helfgott's Theorem includes an absolute value term. Since any 2-symmetric region that can be embedded in

the square lattice can be thought of as a subgraph of a large enough Aztec diamond graph, this also reproves Theorem 4.

3.5 Calculating $\#(1, \dots, 1, 3)_n$ using Helfgott's Theorem

The simplest application of Helfgott's theorem is when there are only two dominoes restricting positions in the Aztec diamond. One example of those cases is when the dominoes are placed at the very top and bottom of AD_n . In this case, we find the region $(1, \dots, 1, 3)_n$, of which we calculated the number of tilings in Section 3.1. We can now verify this formula independently using Helfgott's theorem.

We calculate $(1, \dots, 1, 3)_{n-1}$. The coordinates from Figure 2.4 of the white and black squares covered by the dominoes (cells numbered 1 and $n(n+1)$ in AD_n) are:

$$\begin{aligned} (x_1, y_1) &= (1, 1) & (x'_1, y'_1) &= (1, 1) \\ (x_2, y_2) &= (n, n+1) & (x'_2, y'_2) &= (n+1, n) \end{aligned}$$

This implies that the formulas for calculating the values $c(v_i, w_j)$ are as follows:

For $c(v_1, w_1)$, we note $x'_1 \leq x_1$, so we apply 3.8:

$$\begin{aligned} c(v_1, w_1) &= -2^{-n} \sum_{j=1}^n \text{kr}(j, n, 0) \text{kr}(0, n-1, n-j) \\ &= -2^{-n} \sum_{j=1}^n \binom{n}{j} \cdot 1 \\ &= -2^{-n}(2^n - 1) \end{aligned}$$

For $c(v_1, w_2)$, we note $x'_2 > x_1$, so we apply 3.7:

$$\begin{aligned} c(v_1, w_2) &= 2^{-n} \sum_{j=0}^0 \text{kr}(j, n, 0) \text{kr}(n-1, n-1, -j) \\ &= 2^{-n} \text{kr}(0, n, 0) \text{kr}(n-1, n-1, 0) \\ &= 2^{-n}(1 \cdot 1) \end{aligned}$$

We can now use Equation 3.9 to establish that the determinant of the Helfgott matrix for $(1, \dots, 1, 3)_{n-1}$ is

$$\begin{vmatrix} -2^{-n}(2^n - 1) & 2^{-n} \\ -2^{-n}(-1)^n & 2^{-n}(-1)^{n-1}(2^n - 1) \end{vmatrix} = 2^{-2n} [(2^n - 1)^2 + 1]. \quad (3.10)$$

This will be the probability that the dominoes are placed in the top and bottom positions of the Aztec diamond. This was to be expected because we calculated combinatorially (in Section 3.1) the number of tilings of $(1, 1, \dots, 1, 3)_{n-1}$ to be $2^{(n-1)(n-2)/2}(2^{2n-1} - 2^n + 1)$. With this information, we expect the above probability to be

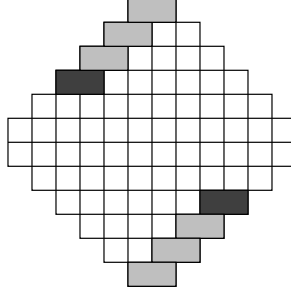


Figure 3.5: A $(1, 3, 1, 1, 1)_5$ pillow from AD_6

$$\begin{aligned}
 \frac{\#(1, 1, \dots, 1, 3)_{n-1}}{\#AD_n} &= \frac{2^{(n-1)(n-2)/2}(2^{2n-1} - 2^n + 1)}{2^{n(n+1)/2}} \\
 &= \frac{2^{n(n+1)/2}2^{-2n}(2^{2n} - 2^{n+1} + 2)}{2^{n(n+1)/2}} \\
 &= 2^{-2n} [(2^n - 1)^2 + 1]. \tag{3.11}
 \end{aligned}$$

3.6 Calculating $\#(1, \dots, 1, 3, 1, \dots, 1)_n$ using Helfgott's Theorem

Another region that is determined by the placement of only two dominoes is a pillow of the form $(1, \dots, 1, 3, \overbrace{1, \dots, 1}^\ell)_n$. Figure 3.5 shows an example where $n = 5$ and $\ell = 3$.

To get $\#(1, \dots, 1, 3, \overbrace{1, \dots, 1}^\ell)_{n-1}$ from AD_n , we put two dominoes on the board, in positions $(\ell)(\ell - 1)/2 + 1$ and $n(n + 1)/2 - \ell(\ell - 1)/2$. Calculating the coupling functions,

$$\begin{aligned}
 c(v_1, w_2) &= 2^{-n} \sum_{j=0}^0 \text{kr}(j, n, \ell) \text{kr}(n - 1 - \ell, n - 1, -j) \\
 &= 2^{-n} \text{kr}(0, n, \ell) \text{kr}(n - 1 - \ell, n - 1, 0) \\
 &= 2^{-n} \binom{n - 1}{n - 1 - \ell} \\
 &= 2^{-n} \binom{n - 1}{\ell}.
 \end{aligned}$$

The calculation of $c(v_2, w_2)$ presents a more difficult challenge. On the next page, we show $c(v_2, w_2) = 2^n - \binom{n+1}{\ell} - \dots - (n + 1) - 1$.

$$\begin{aligned}
c(v_2, w_2) &= 2^{-n} \sum_{j=0}^{n-1} \text{kr}(j, n, n-\ell) \text{kr}(n-1-\ell, n-1, n-1-j) \\
&= 2^{-n} \sum_{j=0}^{n-1} (-1)^j \text{kr}(j, n, \ell) (-1)^{n-1-\ell} (-1)^j \text{kr}(\ell, n-1, j) \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{j=0}^{n-1} \text{kr}(j, n, \ell) [\text{kr}(\ell, n, j) - \text{kr}(\ell-1, n-1, j)] \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{j=0}^{n-1} \text{kr}(j, n, \ell) [\text{kr}(\ell, n, j) - \text{kr}(\ell-1, n, j) + \text{kr}(\ell-2, n-1, j)] \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{j=0}^{n-1} \text{kr}(j, n, \ell) \left[\sum_{k=1}^{\ell} (-1)^{\ell-k} \text{kr}(k, n, j) + (-1)^{\ell} \text{kr}(0, n-1, j) \right] \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{j=0}^{n-1} \text{kr}(j, n, \ell) \left[\sum_{k=0}^{\ell} (-1)^{\ell-k} \text{kr}(k, n, j) \right] \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{k=0}^{\ell} (-1)^{\ell-k} \sum_{j=0}^{n-1} \text{kr}(k, n, j) \text{kr}(j, n, \ell) \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{k=0}^{\ell} (-1)^{\ell-k} \left(\sum_{j=0}^n \text{kr}(k, n, j) \text{kr}(j, n, \ell) - \text{kr}(k, n, n) \text{kr}(n, n, \ell) \right) \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{k=0}^{\ell} (-1)^{\ell-k} \left(\sum_{j=0}^n \text{kr}(k, n, j) \text{kr}(j, n, \ell) - (-1)^k \binom{n}{k} (-1)^{\ell} \right) \\
&= 2^{-n} (-1)^{n-1-\ell} \sum_{k=0}^{\ell} \left((-1)^{\ell-k} \delta_{k\ell} 2^n - \binom{n}{k} \right) \\
&= 2^{-n} (-1)^{n-1-\ell} \left[2^n - \sum_{k=0}^{\ell} \binom{n}{k} \right] \\
&= 2^{-n} (-1)^{n-1-\ell} \left[\sum_{k=\ell+1}^n \binom{n}{k} \right].
\end{aligned}$$

The determinant now gives

$$\begin{aligned}
&2^{-2n} \left[\left(2^n - \binom{n}{\ell} - \dots - (n-1) \right)^2 + \binom{n-1}{\ell}^2 \right] \\
&= 2^{-2n} \left[\left(\sum_{j=\ell+1}^n \binom{n}{j} \right)^2 + \binom{n-1}{\ell}^2 \right]
\end{aligned}$$

This is be the probability that the dominoes are placed in the correct positions of the Aztec diamond, so multiplying by $2^{n(n+1)/2}$ gives

$$\#(1, \dots, 1, 3, \overbrace{1, \dots, 1}^{\ell})_{n-1} = 2^{(n-1)(n-2)/2} \frac{1}{2} \left[\left(\sum_{j=\ell+1}^n \binom{n}{j} \right)^2 + \binom{n-1}{\ell}^2 \right]. \quad (3.12)$$

This formula looks very combinatorial, but a purely combinatorial proof of Equation 3.12 has been elusive. Consider two special cases of Equation 3.12. When $\ell = 0$, this reduces to the result from Section 3.5. When $\ell = n - 1$, we obtain the following verification of an experimental result:

$$\#(3, 1, \dots, 1)_n = 2^{n(n-1)/2} \left[\frac{(n+1+1)^2 + (n)^2}{2} \right] = 2^{n(n-1)/2} [(n+1)^2 + 1]. \quad (3.13)$$

Again, this formula seems to lend itself to a nice combinatorial proof, but none has been found to date. Appendix B contains a table of values for $(1, \dots, 1, 3, \overbrace{1, \dots, 1}^{\ell})_n$ for different values of n and ℓ .

Chapter 4

THE HAMBURGER THEOREM

In this chapter, the focus changes from combinatorial and matrix-theoretical results to counting matchings of the dual graph, which are in one-to-one correspondence with cycle systems in related directed graphs. The main result of this chapter is an analogue of the Gessel-Viennot method for counting cycle systems on a type of graph we call a hamburger graph.

4.1 *Hamburger Graphs*

A hamburger graph H is made up of two acyclic graphs G_1 and G_2 and a connecting edge set E_3 with the following properties. The graph G_1 has k distinguished vertices $\{v_1, \dots, v_k\}$ with directed paths from v_i to v_j only if $i < j$. The graph G_2 has k distinguished vertices $\{w_{k+1}, \dots, w_{2k}\}$ with directed paths from w_i to w_j only if $i > j$. The edge set E_3 connects each vertex v_i to vertex w_{k+i} and vice versa. (See Figure 4.1 for a visualization.)

We present a determinantal method for counting vertex-disjoint cycle systems in a hamburger graph H . A vertex-disjoint cycle system \mathcal{C} is a collection of vertex-disjoint edge cycles in H . Let ℓ be the number of edges in \mathcal{C} that travel from G_2 to G_1 and let m be the number of vertex-disjoint edge cycles in \mathcal{C} .

Call a cycle system positive if $(-1)^{\ell+m} = +1$ and negative if $(-1)^{\ell+m} = -1$. Let c^+ be the number of positive vertex-disjoint cycle systems and c^- be the number of negative vertex-disjoint cycle systems.

Throughout this chapter, the following simple example will serve to guide us. Consider the two graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$, where $V_1 = \{v_1, v_2, v_3\}$, $V_2 = \{w_4, w_5, w_6\}$,

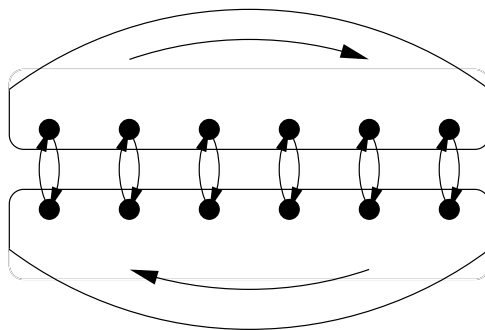
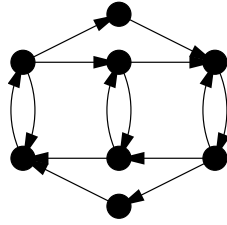


Figure 4.1: A hamburger graph

Figure 4.2: A simple hamburger graph H

$E_1 = \{v_1 \rightarrow v_2, v_2 \rightarrow v_3, v_1 \rightarrow v_3\}$, and $E_2 = \{w_6 \rightarrow w_5, w_5 \rightarrow w_4, w_6 \rightarrow w_4\}$. Our hamburger graph H will be the union of G_1 , G_2 , and the edge set E_3 consisting of edges $e_i : v_i \rightarrow w_{k+i}$ and $e'_i : w_{k+i} \rightarrow v_i$. In this example we have that $k = 3$. Figure 4.2 gives the graphical representation of H .

Corresponding to each hamburger graph H is a $2k \times 2k$ block matrix M_H of the form

$$M_H = \begin{bmatrix} A & I_k \\ -I_k & B \end{bmatrix},$$

where the upper triangular matrix $A = (a_{ij})$ represents the number of paths from v_i to v_j in G_1 and the lower triangular matrix $B = (b_{ij})$ represents the number of paths from w_{k+i} to w_{k+j} in G_2 . The main result of this chapter — the “Hamburger Theorem” — proves that $\det M_H = c^+ - c^-$.

In terms of the example above, the hamburger matrix M_H equals

$$M_H = \begin{bmatrix} 1 & 1 & 2 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ -1 & 0 & 0 & 1 & 0 & 0 \\ 0 & -1 & 0 & 1 & 1 & 0 \\ 0 & 0 & -1 & 2 & 1 & 1 \end{bmatrix}.$$

The determinant of M_H is 17, corresponding to the seventeen cycle systems (each with weight +1) in Figure 4.3.

The initial graph that inspired the hamburger graph comes from the work of Brualdi and Kirkland [6] in which they give a new proof that the number of tilings of the Aztec diamonds is $2^{n(n+1)/2}$.

The Hamburger Theorem applies to the enumeration of domino tilings of Aztec diamonds and generalized Aztec pillows. To illustrate this connection, we count domino tilings of the Aztec diamond by enumerating an equivalent quantity, the number of matchings on the dual graph G of the Aztec diamond. The natural matching N of horizontal neighbors in G as exemplified in Figure 4.4a on AD_4 is a reference point. Given any other matching M on G , such as in Figure 4.4b, their symmetric difference is a union of cycles in the graph,

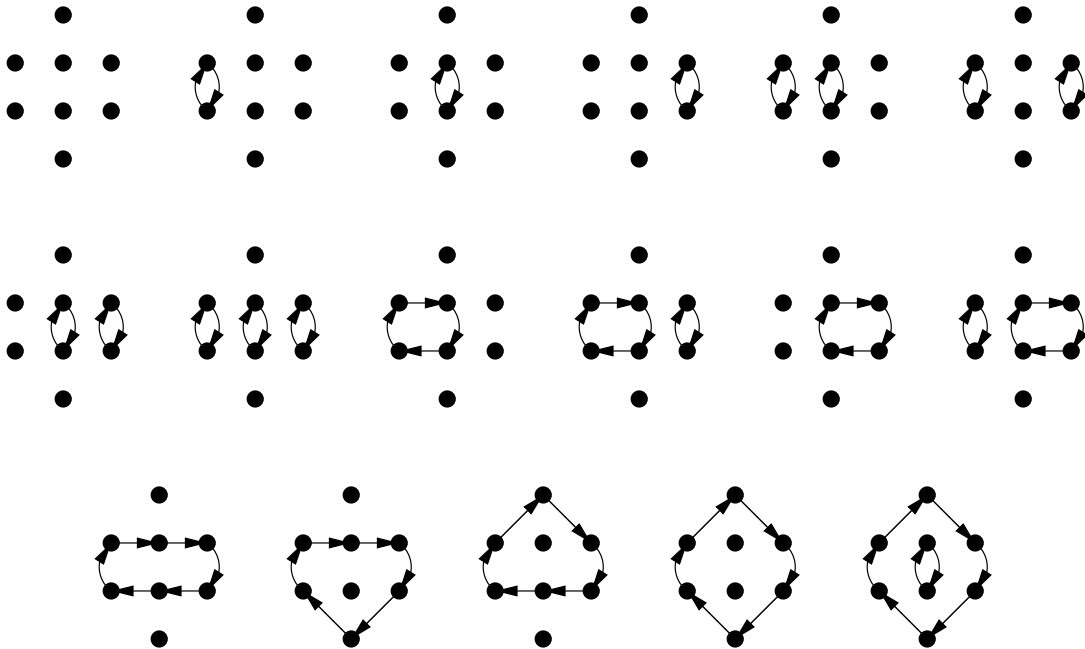


Figure 4.3: The seventeen cycle systems for the hamburger graph in Figure 4.2

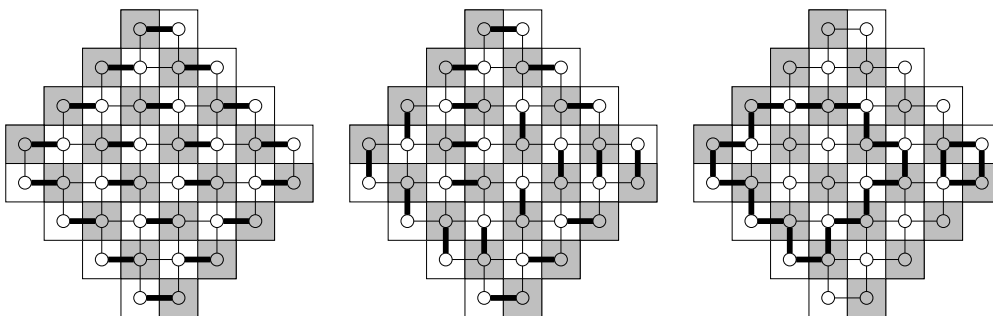


Figure 4.4: The symmetric difference of two matchings gives a cycle system

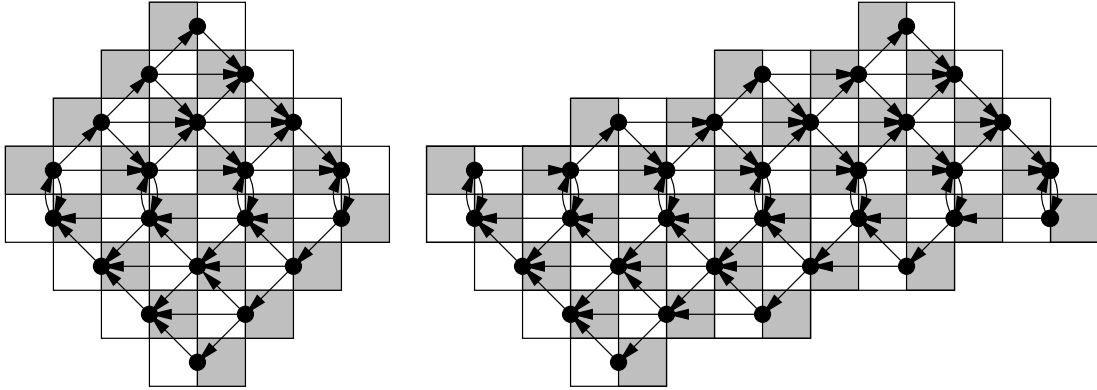


Figure 4.5: The hamburger graph for an Aztec diamond and an Aztec pillow

such as in Figure 4.4c. When we orient the edges in N from black vertices to white vertices and in M from white vertices to black vertices, the symmetric difference becomes a union of directed cycles. Notice that edges in the upper half of G all go from left to right and the edges in the bottom half of G go from right to left.

We can contract the edges of N to points and the graph retains its structure in terms of the cycle systems it produces. This new graph H is of the form in Figure 4.5a. This argument shows that the number of domino tilings of an Aztec diamond equals the number of cycle systems of this new condensed graph, called the region's *digraph*. In the case of generalized Aztec pillows, the region's digraph is always a hamburger graph. We discuss the explicit matrices determined from the Hamburger Theorem in Section 4.5.

Brualdi and Kirkland's proof used the Kasteleyn-Percus matrix of this directed graph to enumerate its cycle systems. The Hamburger Theorem allows us to now enumerate domino tilings by taking the determinant of a $2n \times 2n$ matrix. An analogous reduction in determinant size occurs in all regions to which this theorem applies. In addition, whereas Kasteleyn theory applies only to planar graphs, there is no restriction of planarity for hamburger graphs. For this reason, the Hamburger Theorem introduces a new counting method for cycle systems in some non-planar graphs.

The proof of the Hamburger Theorem, like the proof of the Gessel-Viennot method, hinges on terms canceling in the permutation decomposition of the determinant of M_H . If a cycle system arising from the permutation decomposition of the determinant is M_H is not vertex-disjoint, there are four possibilities. First, the cycle system may contain a cycle that is self-intersecting. Second, the cycle system may have two intersecting cycles, neither of which is a 2-cycle. If either of these first two properties hold, there is some notion of order to determine which holds first. This vertex of first intersection is the basis for a family of cycle systems that all intersect for the first time at this vertex. We show that this family contributes a net zero weight in the determinantal expansion of M_H .

When calculating the number of cycle systems, we notice that the determinantal expan-

sion of M_H has various summands that may represent the same cycle system. Consider the second cycle system in the third row of Figure 4.3. Since the solitary edge cycle visits vertices v_1, v_2, v_3, w_6 , and w_4 in order, this cycle contributes a non-zero weight in the permutation expansion of the determinant corresponding to the permutation cycle (12364) in S_6 . Notice that this cycle will also contribute a non-zero weight in the permutation expansion of the determinant corresponding to the permutation cycle (1364) since the edge cycle follows a path from v_1 to v_3 (by way of v_2), returning to v_1 via w_6 and w_4 . Because of this ambiguity, we must introduce the idea of a minimal permutation cycle and a minimal cycle system, and realize that the determinant of M_H counts minimal vertex-disjoint cycle systems. The minimal permutation cycle for this second cycle system in the third row of Figure 4.3 is (1364).

In the case when neither the first nor second properties hold and that the cycle system is not vertex-disjoint or not minimal, at least one of two additional properties hold. The third property is that two cycles intersect and one of the cycles is a two-cycle. The fourth property is that the cycle system may not be minimal. We can determine where the two-cycle intersections and non-minimalities occur, and corresponding to this set of violations, we create a family of cycle systems each with this set of violations. We show that this family contributes a net zero weight in the determinantal expansion of M_H .

The cancellation from the above sets of families gives us that only minimal vertex-disjoint cycle systems contribute to the determinantal expansion of M_H . This contribution is the signed weight of each cycle system determined above, implying that the determinant of M_H exactly equals $c^+ - c^-$.

In Section 4.2, we present the definitions necessary to state the Hamburger Theorem. In Section 4.3, we present the definitions necessary for the proof of the Hamburger Theorem; we prove this result in Section 4.4. Lastly, we present applications of the theorem to Aztec diamonds and Aztec pillows in Section 4.5.

4.2 Definitions and Statement of the Hamburger Theorem

Definition. A hamburger graph $H = (V, E)$ is a directed graph composed of two acyclic subgraphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ with additional edges E_3 , described below. Choose k vertices v_i from G_1 and k vertices w_{k+i} from G_2 with the restriction that there are no directed paths from v_i to v_j in G_1 if $i > j$ or from w_{k+i} to w_{k+j} in G_2 if $i < j$. We call the vertices $\{v_1, \dots, v_k, w_{k+1}, \dots, w_{2k}\}$ the distinguished vertices of H . The additional edge set E_3 consists of k pairs of edges $e_i : v_i \rightarrow w_{k+i}$ and $e'_i : w_{k+i} \rightarrow v_i$ for $1 \leq i \leq k$.

This leads to a visualization of the graph as in Figure 4.1, hence the name. We allow weights on the hamburger by introducing weights $\text{wt}(e)$ on every edge $e \in E$; the simplest weighting which allows for counting the number of cycle systems is $\text{wt}(e) \equiv 1$. We only require that $\text{wt}(e_i)\text{wt}(e'_i) = 1$ for all $2 \leq i \leq k - 1$, and do not require this condition for $i = 1$ nor for $i = k$.

Associated to the hamburger graph H , we define the $2k \times 2k$ hamburger matrix M_H to be the block matrix

$$M_H = \begin{bmatrix} A & D_1 \\ -D_2 & B \end{bmatrix}. \quad (4.1)$$

The upper triangular $k \times k$ matrix $A = (a_{ij})$ represents the sum of the products of the weights of edges over all paths from v_i to v_j in G_1 and the lower triangular $k \times k$ matrix $B = (b_{ij})$ represents the sum of the products of the weights of edges over all paths from w_{k+i} to w_{k+j} in G_2 . The diagonal $k \times k$ matrix D_1 has as its entries $d_{ii} = \text{wt}(e_i)$ and the diagonal $k \times k$ matrix D_2 has as its entries $d_{ii} = \text{wt}(e'_i)$. Note that when the weights of the edges in E_3 are all 1, these matrices satisfy $D_1 = D_2 = I_k$.

In our hamburger graph H , there are two possible types of edge cycles. There are k *2-cycles*

$$c : v_i \xrightarrow{e_i} w_{k+i} \xrightarrow{e'_i} v_i$$

and many more *general edge cycles* in H that alternate between G_1 and G_2 . We can think of an edge cycle of this form as a path P_1 in G_1 connected by an edge $e_{1,1} \in E_3$ to a path Q_1 in G_2 , which in turn connects to a path P_2 in G_1 by an edge $e'_{1,2}$, continuing in this fashion until arriving at a final path Q_ℓ in G_2 whose terminal vertex is adjacent to the initial vertex of P_1 . We write

$$c : P_1 \xrightarrow{e_{1,1}} Q_1 \xrightarrow{e'_{1,2}} P_2 \xrightarrow{e_{2,1}} \dots \xrightarrow{e_{\ell,1}} P_\ell \xrightarrow{e'_{\ell,2}} Q_\ell.$$

To each edge cycle c , we define the weight $\text{wt}(c)$ of c to be the product of all the weights of the edges traversed by c :

$$\text{wt}(c) = \prod_{e \in c} \text{wt}(e).$$

We define a *cycle system* to be a collection \mathcal{C} of m edge cycles. We define the sign of a cycle system to be $\text{sgn}(\mathcal{C}) = (-1)^{\ell+m}$, where ℓ is the total number of edges from G_2 to G_1 in \mathcal{C} . We say that a cycle system \mathcal{C} is *positive* if $\text{sgn}(\mathcal{C}) = +1$ and *negative* if $\text{sgn}(\mathcal{C}) = -1$.

For a hamburger graph H , let c^+ be the sum of the weights of positive vertex-disjoint cycle systems, and c^- be the sum of the weights of negative vertex-disjoint cycle systems.

Theorem 9. *The determinant of the hamburger matrix M_H equals $c^+ - c^-$.*

The proof of this ‘‘Hamburger Theorem’’ is based on cancellation in the permutation expansion of the determinant of M_H , and will be proved after acquiring some additional machinery.

4.3 Additional Definitions

In the proof of the Hamburger Theorem, there are two distinct mathematical objects that have the name ‘‘cycle’’. We have already mentioned the type of cycle that appears in graph theory. There, an (elementary) cycle in a directed graph is a closed path with no repeated vertices.

Secondly, there is a notion of cycle when we talk about permutations. If $\sigma \in S_n$ is a permutation, we can write σ as the product of disjoint cycles $\sigma = \chi_1 \chi_2 \cdots \chi_\tau$, where χ_ι is a cycle $\chi_\iota = (\rho_{\iota 1} \rho_{\iota 2} \cdots \rho_{\iota \eta_\iota})$ for integers $1 \leq \rho_{\iota \kappa} \leq n$. Recall that the *order* $|\chi|$ of a cycle χ is its length.

To distinguish between these two types of cycles when there is possible confusion, we call the former kind an *edge cycle* and the latter kind a *permutation cycle*. Notation-wise,

we will use roman letters when discussing edge cycles and Greek letters when discussing permutation cycles.

We recall that the *permutation expansion* of the determinant of an $n \times n$ matrix M is the decomposition of the matrix as

$$\det M = \sum_{\sigma \in S_n} (\text{sgn } \sigma) m_{1,\sigma(1)} \cdots m_{n,\sigma(n)}. \quad (4.2)$$

We will be considering non-zero summands in the permutation expansion of the determinant of the hamburger matrix M_H . Because of the special block form of the hamburger matrix in Equation 4.1, the permutations σ that have non-zero contributions to this sum are products of disjoint cycles of either of two forms — the simple transposition

$$\chi = (\varphi_{11} \ \omega_{11})$$

or the more general permutation cycle

$$\chi = (\varphi_{11} \ \varphi_{12} \ \cdots \ \varphi_{1\mu_1} \ \omega_{11} \ \omega_{12} \ \cdots \ \omega_{1\nu_1} \ \varphi_{21} \ \cdots \cdots \ \varphi_{\lambda\mu_\lambda} \ \omega_{\lambda 1} \ \cdots \ \omega_{\lambda\nu_\lambda}). \quad (4.3)$$

In both cases, $1 \leq \varphi_{l\kappa} \leq k$, $k+1 \leq \omega_{l\kappa} \leq 2k$, $\varphi_{l\kappa} < \varphi_{l,\kappa+1}$, and $\omega_{l\kappa} > \omega_{l,\kappa+1}$ for all $1 \leq l \leq \lambda$ and relevant κ . Another piece of information that comes out of the matrix is that $\varphi_{l\mu_l} + k = \omega_{l1}$ and $\omega_{l\nu_l} - k = \varphi_{l+1,1}$. We also have that $\omega_{\lambda\nu_\lambda} - k = \varphi_{11}$. So that this permutation cycle is well-defined, we make sure that $\varphi_{11} = \min_{l,\kappa} \varphi_{l\kappa}$. In order to reference this value later, define $\Phi(\chi) = \varphi_{11}$.

Given a permutation $\sigma = \chi_1 \chi_2 \cdots \chi_\tau$, each number φ_l or ω_l appears only once in all permutation cycles of σ . The function Φ defines an ordering on cycles in a cycle system — we say that the associated edge cycle c_χ comes before the associated edge cycle $c_{\chi'}$ if $\Phi(\chi) < \Phi(\chi')$. We call this the *initial term order*.

We call a permutation cycle χ *minimal* if it is a transposition or if $\mu_l = \nu_l = 2$ for all l . This condition implies we can write our more general permutation cycles χ in the form

$$\chi = (\varphi_{11} \ \varphi_{12} \ \omega_{11} \ \omega_{12} \ \varphi_{21} \ \cdots \ \varphi_{\lambda 2} \ \omega_{\lambda 1} \ \omega_{\lambda 2}), \quad (4.4)$$

with the same conditions as before. We call a permutation $\sigma = \chi_1 \cdots \chi_\tau$ *minimal* if each of its disjoint cycles χ_l is minimal.

To each permutation cycle $\chi \in S_{2k}$, we can associate one or more edge cycles c_χ in H . If χ is the transposition $\chi = (\varphi_{11} \ \omega_{11})$, then we associate the edge 2-cycle $c_\chi : v_{\varphi_{11}} \rightarrow w_{\omega_{11}} \rightarrow v_{\varphi_{11}}$ to χ .

To any permutation cycle χ that is not a transposition, we can associate multiple edge cycles c_χ in the following way. If χ has the form of Equation 4.3, then for each $1 \leq i \leq \lambda$, let P_i be any path in G_1 that visits each of the vertices $v_{\varphi_{i1}}, v_{\varphi_{i2}}, \dots, v_{\varphi_{i\mu_i}}$ in order. Similarly, let Q_i be any path in G_2 that visits each of the vertices $w_{\omega_{i1}}, w_{\omega_{i2}}, \dots, w_{\omega_{i\nu_i}}$ in order. For each choice of paths P_i and Q_i , we have an additional possibility for the edge cycle c_χ ; we can set

$$c_\chi : P_1 \xrightarrow{e_{\omega_{11}}} Q_1 \xrightarrow{e'_{\varphi_{21}}} P_2 \xrightarrow{e_{\omega_{21}}} \cdots \cdots \xrightarrow{e'_{\varphi_{\lambda 1}}} P_\lambda \xrightarrow{e_{\omega_{\lambda 1}}} Q_\lambda. \quad (4.5)$$

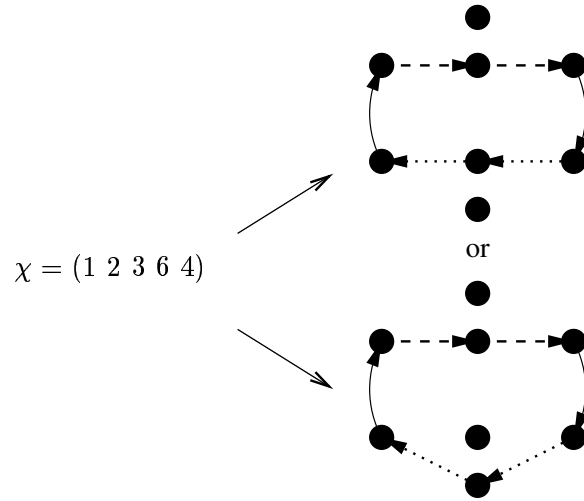


Figure 4.6: A permutation cycle χ and two edge cycles in H associated to χ

See Figure 4.6 for an example in the hamburger graph in Figure 4.2. We call λ the *number of P -paths* in c_χ .

We defined cycle systems earlier in Section 4.2, but we will see that the proof of Theorem 9 requires us to think of the cycle systems first as a permutation and second as a collection of edge cycles determined by the permutation. In terms of vertex-disjoint minimal cycle systems, we show that this characterization is the same.

If H is a hamburger graph with k pairs of distinguished vertices, we define a cycle system-permutation pair as follows.

Definition. A cycle system-permutation pair (or CSP-pair for short) is a pair (\mathcal{C}, σ) , where $\sigma \in S_{2k}$ is a permutation and \mathcal{C} is a collection of edge cycles $c \in \mathcal{C}$ with the following property. If the disjoint cycle representation of σ is $\sigma = \chi_1 \cdots \chi_\tau$, then \mathcal{C} is a union of τ edge cycles c_{χ_ι} for $1 \leq \iota \leq \tau$ such that c_{χ_ι} is an edge cycle associated to the permutation cycle χ_ι .

This definition of CSP-pair implies that each permutation σ yields many unions of edge cycles \mathcal{C} , that collections of edge cycles \mathcal{C} may be associated to many permutations σ , but that any vertex-disjoint union of edge cycles \mathcal{C} corresponds to one and only one minimal permutation σ_m . This is because given any path as in Equation 4.5, we can read off the initial and terminal vertices of each P_i and Q_i in order producing a permutation cycle. Since the edge cycles are disjoint, there can be no repeated vertex from each edge cycle, so indeed the minimal permutation cycles are disjoint as well. We define a CSP-pair (\mathcal{C}, σ) to be *minimal* if σ is a minimal permutation.

Each CSP-pair appears once in the permutation expansion of the determinant of M_H . We break down the contribution of each CSP-pair into its weight and its sign. The weight of a CSP-pair is dependent on its cycle system, whereas its sign is dependent on both its

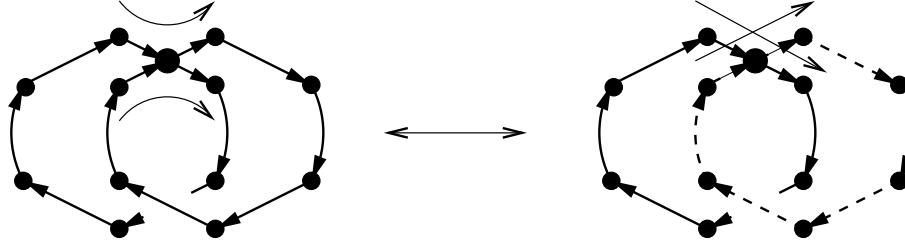


Figure 4.7: A self-intersecting cycle and its corresponding pair of intersecting cycles

permutation and its cycle system because of the -1 -terms in the lower left block of the hamburger matrix. We define the *weight* of a CSP-pair (\mathcal{C}, σ) to be the product of the weights of the associated edge cycles $c_\chi \in \mathcal{C}$.

For a CSP-pair (\mathcal{C}, σ) , where $\sigma = \chi_1 \cdots \chi_\tau$, we define the *sign* of the CSP-pair $\text{sgn}(\mathcal{C}, \sigma)$ to be $(-1)^\ell \text{sgn}(\sigma)$, where $\ell = \sum_{c_\chi \in \mathcal{C}} \lambda_\chi$ and where λ_χ is the number of P -paths in c_χ . We can think about the sign of (\mathcal{C}, σ) as being equal to the product of the signs of the associated edge cycles c_χ in \mathcal{C} , where the sign of c_χ would be $\text{sgn}(c_\chi) = (-1)^{\lambda_\chi} \text{sgn}(\chi)$.

Note that if (\mathcal{C}, σ) is a minimal CSP-pair then $\text{sgn}(c_\chi) = +1$ for a transposition χ and $\text{sgn}(c_\chi) = (-1)^{\lambda_\chi + 1}$ if χ is of the form in Equation 4.4. In particular, a vertex-disjoint CSP-pair is consistent with the definition of a vertex-disjoint cycle system given in Section 4.2 when (\mathcal{C}, σ) is minimal.

We say that a CSP-pair (\mathcal{C}, σ) is *positive* if $\text{sgn}(\mathcal{C}, \sigma) = +1$ and is *negative* if $\text{sgn}(\mathcal{C}, \sigma) = -1$.

4.4 Proof of the Hamburger Theorem

We create families \mathcal{F} of not vertex-disjoint or not-minimal CSP-pairs (\mathcal{C}, σ) whose net contribution to the permutation expansion of the determinant of M_H is zero. In this way, only the minimal vertex-disjoint CSP-pairs contribute their weight to the determinant so $\det M_H = c^+ - c^-$.

We consider first the possibility that in the collection of edge cycles \mathcal{C} , there is either a self-intersecting edge cycle or two general edge cycles that intersect (i.e. neither is a 2-cycle) or both. If neither of these occurs, skip to the next section of the proof.

The idea to prove the argument comes from the picture presented in Figure 4.7. When you have a self-intersecting edge cycle, changing the direction in which you traverse the edges at the self-intersection vertex leads to breaking the one self-intersecting cycle into two cycles that intersect at that same vertex. Since the edge set of the collection of edge cycles has not changed, the weight of the two CSP-pairs is the same. Note that we have introduced a transposition into the sign of the permutation cycle of the CSP-pair which changes the sign of the CSP-pair, so that these two CSP-pairs cancel in the permutation expansion of the determinant of M_H .

One can imagine that this means to every self-intersecting CSP-pair you can associate

one CSP-pair with two cycles intersecting. However, more than one self-intersection may occur at the same vertex, and there may be additional edge cycles that pass through that same vertex. Exactly to what this corresponds is not clear. Do we break one of the self-intersections or sew together two of the intersecting cycles? If we were to break all the self-intersections so that we have some number N of cycles through our vertex, it is not clear in what order we must sew the cycles back together. One starts to get the idea that we must consider all possible ways of sewing back together. Once we do just that, we have a family of CSP-pairs, all of the same weight, whose net contribution to the permutation expansion of the determinant is zero.

This idea is conceptually simple but the proof is notationally complicated.

In terms of the initial term order, we want to determine the first general edge cycle $c_{\chi_\alpha} \in \mathcal{C}$ that satisfies one of the following two properties:

- (i) The edge cycle c_{χ_α} is self-intersecting.
- (ii) The edge cycle c_{χ_α} intersects some other edge cycle c_{χ_β} , where $\chi_\beta \in \sigma$ is not a transposition.

To determine which of these conditions appears first, follow the paths P_i and Q_i starting at $\Phi(c_{\chi_\alpha})$:

$$c_{\chi_\alpha} : P_1 \rightarrow Q_1 \rightarrow P_2 \rightarrow \cdots \rightarrow P_m \rightarrow Q_m,$$

and see which of the following happens first. While traversing the path, you cross a vertex that you are going to meet again later or while traversing the path, you cross a vertex that is a vertex of some other edge cycle, and the cycle happens not to be a transposition. This vertex is well-defined and unique and is the basis for the family we create.

In our discussion, we make the assumption that this vertex is a vertex v^* in G_1 . A similar argument exists if the first appearance occurs in G_2 . Notice that at v^* there may be multiple self-intersections and/or multiple cycle crossings. We will create a family \mathcal{F} of CSP-pairs that takes into account each of these possibilities.

If we want to rigorously define the breaking of a self-intersecting edge cycle, we need to specify many different components of the CSP-pair (\mathcal{C}, σ) . First, we need to specify on which edge cycle in \mathcal{C} we are acting. Next, we need to specify the vertex of self-intersection. Since this self-intersection vertex may occur in multiple paths, we need to specify which two paths we interchange in the breaking process.

In the following paragraphs, we will define an operation “break” on CSP-pairs, which takes in a CSP-pair (\mathcal{C}, σ) , one of σ 's disjoint permutation cycles χ_α , the associated edge cycle c_{χ_α} , paths P_y and P_z in c_{χ_α} , and the vertex v^* in both P_y and P_z where c_{χ_α} has a self-intersection. For simplicity, we assume that v^* is not a distinguished vertex, but the argument still holds in this case. The inverse of this operation will be the operation “sew”.

In this framework, c_{χ_α} has the form

$$c_{\chi_\alpha} : P_1 \rightarrow Q_1 \rightarrow P_2 \rightarrow \cdots \rightarrow P_y \rightarrow Q_y \rightarrow \cdots \rightarrow P_z \rightarrow Q_z \rightarrow \cdots \rightarrow P_\ell \rightarrow Q_\ell,$$

where P_y and P_z can be separated into two halves as

$$P_y : P_y^{(1)} \rightarrow v^* \rightarrow P_y^{(2)}$$

and

$$P_z : P_z^{(1)} \rightarrow v^* \rightarrow P_z^{(2)}.$$

Remember that P_y and P_z are paths that stop over at various vertices depending on the permutation χ_α . The vertex v^* must have adjacent stop-over vertices in each of the two paths P_y and P_z . Let the adjacent stop-over vertices in P_y be v_{φ_y} and $v_{\varphi_{y+1}}$ and the adjacent stop-over vertices in P_z be v_{φ_z} and $v_{\varphi_{z+1}}$.

This implies χ_α has the form

$$\chi_\alpha = (\varphi_{11} \cdots \varphi_{1\mu_1} \omega_{11} \cdots \varphi_y \varphi_{y+1} \cdots \varphi_z \varphi_{z+1} \cdots \varphi_{\lambda\mu_\lambda} \omega_{\lambda 1} \cdots \omega_{\lambda\nu_\lambda}).$$

We can now properly define the output of the operation “break”. We define χ_β and χ_γ by splitting χ_α as follows:

$$\chi_\beta = (\varphi_{11} \cdots \varphi_y \varphi_{z+1} \cdots \omega_{\lambda\nu_\lambda})$$

and

$$\chi_\gamma = (\varphi_{y+1} \cdots \varphi_z),$$

with the necessary rewriting of χ_γ to have as its initial entry the value $\Phi(\chi_\gamma)$. Define c_{χ_β} and c_{χ_γ} to be

$$c_{\chi_\beta} : P_1 \rightarrow Q_1 \rightarrow P_2 \rightarrow \cdots \rightarrow P_y^{(1)} \rightarrow v^* \rightarrow P_z^{(2)} \rightarrow Q_z \rightarrow \cdots \rightarrow P_\ell \rightarrow Q_\ell,$$

and

$$c_{\chi_\gamma} : P_z^{(1)} \rightarrow v^* \rightarrow P_y^{(2)} \rightarrow Q_y \rightarrow \cdots \rightarrow Q_{z-1},$$

again changing the starting vertex of c_{χ_γ} to $v_{\Phi(c_{\chi_\gamma})}$.

We define the break of the CSP-pair with the above inputs to be the CSP-pair (\mathcal{C}', σ') such that

$$\mathcal{C}' = \mathcal{C} \cup \{c_{\chi_\beta}, c_{\chi_\gamma}\} \setminus \{c_{\chi_\alpha}\}$$

and

$$\sigma' = \sigma \chi_\alpha^{-1} \chi_\beta \chi_\gamma = \sigma \cdot (\varphi_{y+1} \varphi_{z+1}).$$

The edge set of \mathcal{C} is equal to the edge set of \mathcal{C}' , so the weight of the modified cycle systems is the same as the original. Since we changed σ to σ' by only multiplying by a transposition, the sign of the modified CSP-pair is opposite that of the original.

Having defined break and sew, we continue the proof of Theorem 9. To any CSP-pair (\mathcal{C}, σ) that has a cycle that satisfies either property (i) or (ii), let c_{χ_α} be the first such cycle in the initial term order. Let v^* be the first vertex of intersection in c_{χ_α} . Then for all edge cycles c that have one or more self-intersections at v^* , break c at v^* . Define the CSP-pair $(\mathcal{C}_s, \sigma_s)$ that results to be the *simple CSP-pair* associated to (\mathcal{C}, σ) . There will be some number N of general cycles that intersect at vertex v^* . There may be a 2-cycle that intersects v^* as well, but this does not matter.

For any permutation $\xi \in S_N$, let $\xi = \zeta_1 \zeta_2 \cdots \zeta_\eta$ be its disjoint cycle representation, where each ζ_ι represents a disjoint cycle. For each $1 \leq \iota \leq \eta$, sew together edge cycles in order. If $\zeta_\iota = (\delta_{\iota 1} \cdots \delta_{\iota \varepsilon_\iota})$, sew together $c_{\chi_{\delta_{\iota 1}}}$ and $c_{\chi_{\delta_{\iota 2}}}$ at v^* . Sew that result together with $c_{\chi_{\delta_{\iota 3}}}$,

and so on through $c_{\chi_{\delta \iota \varepsilon \iota}}$. Note that the result of these sewings is unique, and that every CSP-pair (\mathcal{C}, σ) that has $(\mathcal{C}_s, \sigma_s)$ as its simple CSP-pair can be obtained in this way and no others. We can perform this procedure for any $\xi \in S_N$, and the sign of the resulting system $(\mathcal{C}_\xi, \sigma_\xi)$ is $\text{sgn}(\mathcal{C}_\xi, \sigma_\xi) = \text{sgn}(\xi) \text{sgn}(\mathcal{C}_s, \sigma_s)$. This means that the contributions of the weights of all CSP-pairs in the family \mathcal{F} to the determinant is

$$\sum_{\xi \in S_N} \text{sgn}(\xi) \text{sgn}(\mathcal{C}_s, \sigma_s) \text{wt}(\mathcal{C}_s, \sigma_s) = \text{sgn}(\mathcal{C}_s, \sigma_s) \text{wt}(\mathcal{C}_s, \sigma_s) \sum_{\xi \in S_N} \text{sgn}(\xi) = 0. \quad (4.6)$$

So elements of the same family cancel out in the determinant of M_H .

If there is no such self-intersection or intersection of two general cycles, then for the CSP-pair to be not vertex-disjoint or not minimal, one of the following must be true for the CSP-pair (\mathcal{C}, σ) .

(iii) There is a transposition $\chi_\alpha = (\varphi, \omega) \in \sigma$ such that $c = c_{\chi_\alpha} : v_\varphi \rightarrow w_\omega \rightarrow v_\varphi$ intersects some other edge cycle $c' = c_{\chi_\beta}$, where $\chi_\beta \in \sigma$.

(iv) There is some permutation cycle $\chi_\alpha \in \sigma$ that is not minimal.

We will show that each CSP-pair having a cycle c satisfying either condition (iii) or condition (iv) can be grouped into a family \mathcal{F} of CSP-pairs, each with the same weight.

Define a set of indices $I \subset [k]$, of which an element can become a member in one of two ways. If (\mathcal{C}, σ) is not minimal, there is permutation cycle χ_α with more than two consecutive φ 's or ω 's in its cycle notation. For any intermediary ι between two φ 's or $\iota + k$ between two ω 's, place ι in I . For example, if $\chi_\alpha = (\cdots \varphi' \iota \varphi'' \cdots)$, we place $\iota \in I$. If (\mathcal{C}, σ) satisfies condition (iii) at some point, there is a 2-cycle $c : v_i \rightarrow w_{k+i} \rightarrow v_i$ such that either v_i is in some other cycle c_{χ_β} or w_{k+i} is in some other cycle c_{χ_γ} , or both. We also declare this i to be in I .

Note that any CSP-pair (\mathcal{C}, σ) satisfying one of conditions (iii) or (iv) will have a non-empty set I . From our original CSP-pair, create the associated minimal CSP-pair $(\mathcal{C}_m, \sigma_m)$ by removing any transposition χ_α from σ and its corresponding 2-cycle c_{χ_α} from \mathcal{C} , and also removing any intermediary φ 's or ω 's from σ . We do not change the associated edge paths in \mathcal{C} since they still correspond to this minimized permutation cycle.

Let i be any element in I . Since $i \in I$, the 2-cycle $c_i : v_i \rightarrow w_{k+i} \rightarrow v_i$ intersects another edge cycle either at v_i , at w_{k+i} , or both. So there are four cases:

- (1) c_i intersects some edge cycle c_{χ_β} at v_i and no cycle at w_{k+i} .
- (2) c_i intersects some edge cycle c_{χ_γ} at w_{k+i} and no cycle at v_i .
- (3) c_i intersects some edge cycle c_{χ_β} at v_i and the same cycle again at w_{k+i} .
- (4) c_i intersects some edge cycle c_{χ_β} at v_i and some other cycle c_{χ_γ} at w_{k+i} .

See Figure 4.8 for a visual reference.

Define a set of two or four options \mathcal{O}_i for each i .

In case (1), there are two options. Let o_1 be the option to include the edge cycle c_i in \mathcal{C}_m and its corresponding transposition χ_α in σ_m . Let o_2 be the option to include the intermediary $\varphi = i$ in χ_β in the position where c_{χ_β} passes through v_i .

[Note that we could not apply both options at the same time since then the χ_α and χ_β would not be disjoint cycle permutations and so would not appear in the permutation expansion of the determinant.]

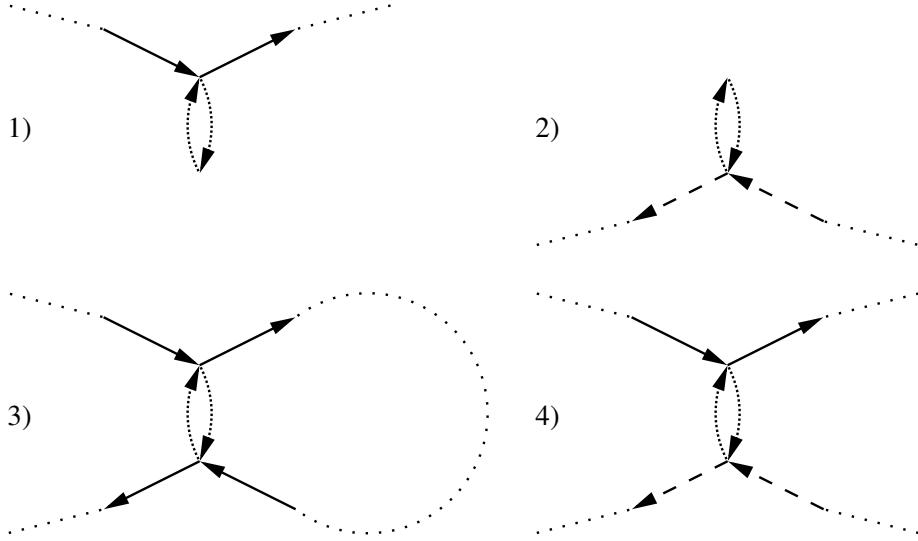


Figure 4.8: The four cases for general edge cycles to intersect with a 2-cycle

Similarly in case (2), there are two options. Let o_1 be the option to include the edge cycle c_i in \mathcal{C}_m and its corresponding transposition χ_α in σ_m . Let o_2 be the option to include the intermediary $\omega = i + k$ in χ_γ in the position where c_{χ_γ} passes through w_{k+i} .

In case (3), there are four options. Let o_1 be the option to include the edge cycle c_i in \mathcal{C}_m and its corresponding transposition χ_α in σ_m . Let o_2 be the option to include the intermediary $\varphi = i$ in χ_β in the position where c_{χ_β} passes through v_i . Let o_3 be the option to include the intermediary $\omega = i + k$ in χ_β in the position where c_{χ_β} passes through w_{k+i} . Let o_4 be the option to include both intermediaries $\varphi = i$ and $\omega = i + k$ in χ_β in the respective positions where c_{χ_β} passes through v_i and w_{k+i} .

In case (4), there are four options. Let o_1 be the option to include the edge cycle c_i in \mathcal{C}_m and its corresponding transposition χ_α in σ_m . Let o_2 be the option to include the intermediary $\varphi = i$ in χ_β in the position where c_{χ_β} passes through v_i . Let o_3 be the option to include the intermediary $\omega = i + k$ in χ_γ in the position where c_{χ_γ} passes through w_{k+i} . Let o_4 be the option to include intermediary $\varphi = i$ in χ_β in the position where c_{χ_β} passes through v_i and intermediary $\omega = i + k$ in χ_γ in the position where c_{χ_γ} passes through w_{k+i} .

Corresponding to the associated minimal CSP-pair $(\mathcal{C}_m, \sigma_m)$ and index set I , define the family \mathcal{F} to be the set of CSP-pairs $(\mathcal{C}_f, \sigma_f)$ where we exercise some set of options $o_j \in \mathcal{O}_i$ on $(\mathcal{C}_m, \sigma_m)$ for every i . Note that every CSP-pair derived in this fashion is in fact a CSP-pair that satisfies either condition (iii) or (iv) and is such that its associated minimal CSP-pair is $(\mathcal{C}_m, \sigma_m)$. There is also no other CSP-pair (\mathcal{C}', σ') that has $(\mathcal{C}_m, \sigma_m)$ as its minimal CSP-pair.

Every member CSP-pair in \mathcal{F} has the same weight since each option changes the edge set of \mathcal{C} by at most a 2-cycle $v_i \rightarrow w_{k+i} \rightarrow v_i$, where $2 \leq i \leq k - 1$ and each of those two

cycles contributes a multiplicative 1 to the weight of the CSP-pair. Note that the peculiar bounds are because no permutation σ could ever include two cycles through v_1, w_{k+1}, v_k , or w_{2k} . Also notice that in each option set \mathcal{O}_i , the sign changes induced by the options $\text{sgn}(o_j)$ are $\text{sgn}(o_1) = +1$, $\text{sgn}(o_2) = -1$, and $\text{sgn}(o_3) = -1$ and $\text{sgn}(o_4) = +1$ if they exist. In this way, any non-vertex disjoint or non-minimal CSP-pair is a member of one of these families, and the cumulative weight from a family \mathcal{F} is zero.

Since every CSP-pair appears once in the permutation expansion of $\det M_H$, the only CSP-pairs that do not cancel each other out are those that are vertex-disjoint and come from minimal permutation cycles. Therefore $\det M_H$ is the sum over such CSP-pairs of $\text{wt}(\mathcal{C}, \sigma)$ times their signs $\text{sgn}(\mathcal{C}, \sigma)$. •

4.5 Applications of the Hamburger Theorem

As mentioned in Section 4.1, hamburger graphs arise in the study of all generalized Aztec pillows. We discuss first the application of the Hamburger Theorem in the case when the region is an Aztec diamond, mirroring results of Brualdi and Kirkland. Then we discuss the results from the case when the region is a 3-pillow, and lastly we explain how to implement the Hamburger Theorem when our region is any generalized Aztec pillow.

We wish to concretize the notion of a digraph of the Aztec diamond AD_n . Given the natural tiling of an Aztec diamond consisting solely of horizontal dominoes, we place a vertex in the center of every domino. The edges of this digraph are made up of three families of edges. From every vertex in the top half of the diamond, create edges to the east, to the northeast, and to the southeast whenever there is a vertex there. From every vertex in the bottom half of the diamond, form edges to the west, to the southwest, and to the northwest whenever there is a vertex there. Additionally, label the bottom vertices in the top half v_1 through v_n from west to east and the top vertices in the bottom half w_{n+1} through w_{2n} . For all i between 1 and n , create a directed edge from v_i to w_{n+i} and from w_{n+i} to v_i . The result when this construction is applied to AD_4 is a graph of the form in Figure 4.5a.

Since both the upper half of the digraph and the lower half of the digraph are both planar, there are no negative cycle systems, so the determinant of the corresponding hamburger matrix counts exactly the number of cycle systems in the digraph.

To apply Theorem 9 to count the number of tilings of AD_n , we need to find the number of paths in the upper half of D from v_i to v_j and the number of paths in the lower half of D from w_{n+j} to w_{n+i} . The key observation is that by the equivalence in Figure 4.9, we are in effect counting the number of paths from (i, i) to (j, j) using steps of size $(0, 1)$, $(1, 0)$, or $(1, 1)$ that do not pass above the line $y = x$. This is exactly a combinatorial interpretation for the $(j - i)$ -th large Schröder number. The first six large Schröder numbers are 1, 2, 6, 22, 90, 394, and are referenced as A006318 in the Encyclopedia of Integer Sequences [38].

The Hamburger Theorem implies that the number of tilings of the Aztec diamond AD_n is equal to $\det \begin{bmatrix} S_n & I_n \\ -I_n & S_n^T \end{bmatrix}$, where S_n is an upper triangular matrix with the i -th Schröder

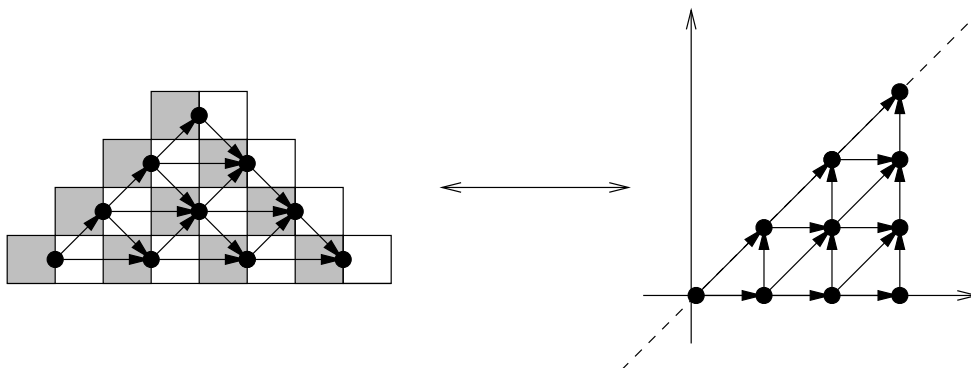


Figure 4.9: The equivalence between paths in D and lattice paths in the first quadrant

number on its i th superdiagonal:

$$S_6 = \begin{bmatrix} 1 & 2 & 6 & 22 & 90 & 394 \\ 0 & 1 & 2 & 6 & 22 & 90 \\ 0 & 0 & 1 & 2 & 6 & 22 \\ 0 & 0 & 0 & 1 & 2 & 6 \\ 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix},$$

Brualdi and Kirkland prove a similar determinantal formula for the number of tilings of an Aztec diamond in a matrix-theoretical fashion based on the Kasteleyn matrix of the graph H and a Schur complement calculation. The Hamburger Theorem gives a purely combinatorial way to reduce the calculation of the $n(n+3) \times n(n+3)$ Kasteleyn determinant to the calculation of a $2n \times 2n$ Hamburger determinant. Following the cues from Brualdi and Kirkland, we can reduce this to an $n \times n$ determinant via a Schur complement calculation, which was described in Section 2.7.

In the case of the block matrix M_H in Equation 4.1, taking the Schur complement of A in M_H gives that

$$\det M_H = \det A \cdot \det(B + D_2 A^{-1} D_1) = \det(B + D_2 A^{-1} D_1), \quad (4.7)$$

since A is an upper triangular matrix with 1's on the diagonal. In this way, every hamburger determinant can be reduced to a smaller determinant of a Schur complement matrix. In the case of a simple hamburger graph where $D_2 = D_1 = I$, the determinant calculation reduces further to $\det(B + A^{-1})$. Lastly, in the case where the hamburger graph is rotationally symmetric, $B = JAJ$, where J is the exchange matrix. This implies we can write the determinant only in terms of the submatrix A , i.e., $\det(A^{-1} + JAJ) = \det(A + JA^{-1}J)$ since J has determinant ± 1 .

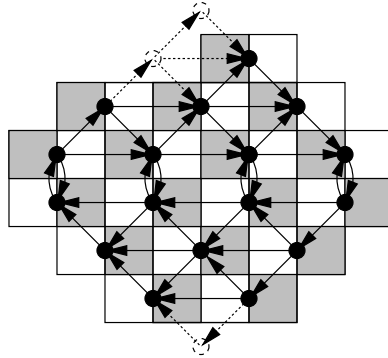


Figure 4.10: The digraph of a generalized Aztec pillow from the digraph of an Aztec diamond

In terms of the Aztec diamond graph example above, we can thus calculate the number of tilings of the Aztec diamond AD_6 as follows. The inverse of S_6 is

$$S_6^{-1} = \begin{bmatrix} 1 & -2 & -2 & -6 & -22 & -90 \\ 0 & 1 & -2 & -2 & -6 & -22 \\ 0 & 0 & 1 & -2 & -2 & -6 \\ 0 & 0 & 0 & 1 & -2 & -2 \\ 0 & 0 & 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix},$$

which implies that the determinant of the reduced hamburger matrix M_6

$$M_6 = \begin{bmatrix} 2 & 2 & 6 & 22 & 90 & 394 \\ -2 & 2 & 2 & 6 & 22 & 90 \\ -2 & -2 & 2 & 2 & 6 & 22 \\ -6 & -2 & -2 & 2 & 2 & 6 \\ -22 & -6 & -2 & -2 & 2 & 2 \\ -90 & -22 & -6 & -2 & -2 & 2 \end{bmatrix},$$

gives the number of tilings of AD_6 .

Brualdi and Kirkland were the first to find such a determinantal formula for the number of tilings of an Aztec Diamond [6]. They were able to calculate the sequence of determinants $\{M_n\}$ using a J -fraction expansion, which only works when matrices are Toeplitz or Hankel.

Since generalized Aztec pillows (and 3-pillows as a special case) all can be created from Aztec diamonds by placement of dominoes, we define the digraph of a generalized Aztec pillow to be the restriction of the digraph of an Aztec diamond to the vertices that are on the interior of the pillow. For a visualization, see the example of Figure 4.10.

The underlying hope going into the Hamburger Theorem was that it would allow us to prove Propp's Conjecture. The same reasoning as above implies that domino tilings of generalized Aztec pillows can be counted using the Hamburger Theorem.

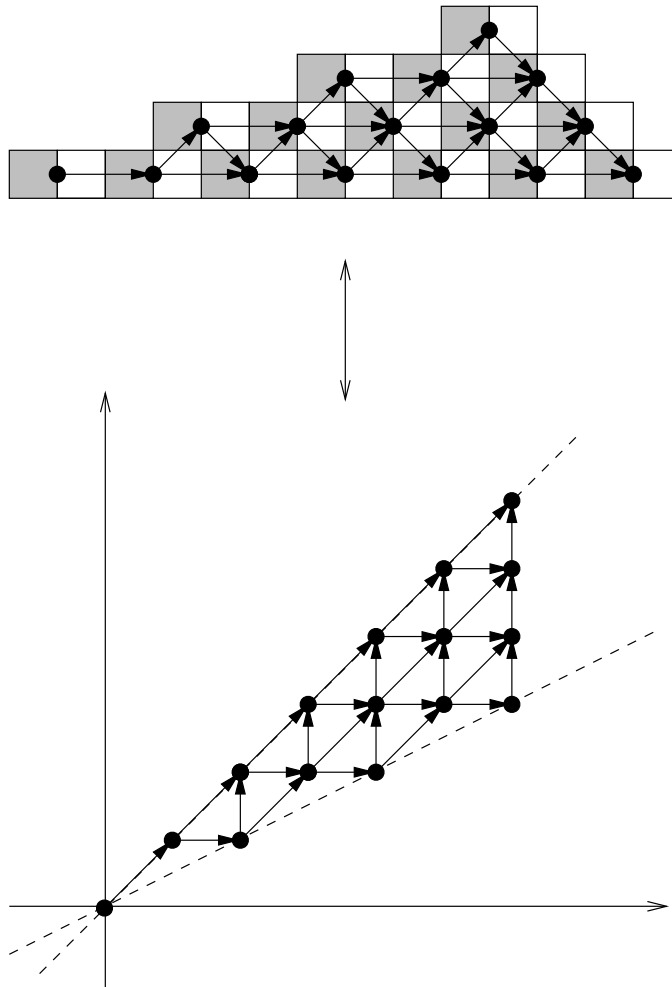


Figure 4.11: The equivalence between paths in D and lattice paths in the first quadrant

Creating the hamburger graph H that corresponds to the Aztec pillow in Figure 2.2 gives Figure 4.5b. Counting the number of paths from v_i to v_j and from w_{k+j} to w_{k+i} in successively larger Aztec pillows gives us the infinite upper-triangular array $S = (s_{i,j})$ of “modified Schröder numbers” defined by the following combinatorial interpretation. Let $s_{i,j}$ be the number of paths from (i, i) to (j, j) using steps of size $(0, 1)$, $(1, 0)$, and $(1, 1)$, not passing above the line $y = x$ nor below the line $y = x/2$. This equivalence is shown in Figure 4.11. The principal 7×7 minor matrix S_7 of S is

$$S_7 = \begin{bmatrix} 1 & 1 & 2 & 5 & 16 & 57 & 224 \\ 0 & 1 & 2 & 5 & 16 & 57 & 224 \\ 0 & 0 & 1 & 2 & 6 & 21 & 82 \\ 0 & 0 & 0 & 1 & 2 & 6 & 22 \\ 0 & 0 & 0 & 0 & 1 & 2 & 6 \\ 0 & 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

The Hamburger Theorem proves that the number of domino tilings of an Aztec pillow of order n is given by the determinant of the $2n \times 2n$ matrix $M_H = \begin{bmatrix} S_n & I_n \\ -I_n & J_n S_n J_n \end{bmatrix}$, where S_n is the $n \times n$ principal submatrix of S and J_n is the $n \times n$ exchange matrix. As in the case of Aztec diamonds, we can calculate the reduced hamburger matrix through a Schur calculation. The inverse of S_6 is

$$S_6^{-1} = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 & 0 \\ 0 & 1 & -2 & -1 & -2 & -5 \\ 0 & 0 & 1 & -2 & -2 & -5 \\ 0 & 0 & 0 & 1 & -2 & -2 \\ 0 & 0 & 0 & 0 & 1 & -2 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

and the resulting reduced hamburger matrix for AP_6 is

$$M_6 = \begin{bmatrix} 2 & 1 & 2 & 5 & 16 & 57 \\ -2 & 2 & 2 & 5 & 16 & 57 \\ -2 & -2 & 2 & 2 & 6 & 21 \\ -5 & -2 & -2 & 2 & 2 & 6 \\ -5 & -2 & -1 & -2 & 2 & 2 \\ 0 & 0 & 0 & 0 & -1 & 2 \end{bmatrix}.$$

This gives us a much faster way to calculate the number of domino tilings of an Aztec pillow than was known previously. We have reduced the calculation of the $O(n^2) \times O(n^2)$ Kasteleyn-Percus determinant to an $n \times n$ reduced hamburger matrix. To be fair, the Kasteleyn-Percus matrix has -1 , 0 , and $+1$ entries while the reduced hamburger matrix may have very large entries, which makes running time comparisons difficult theoretically. Experimentally, when calculating the number of domino tilings of AP_{14} using Maple 8.0 on a 447 MHz Pentium III processor, the determinant of the 112×112 Kasteleyn-Percus matrix takes 25.3 seconds while the determinant of the 14×14 reduced hamburger matrix takes less than 0.1 seconds.

Whereas we now have a very understandable determinantal formula for the number of tilings of the region, this does not translate into a proof of Propp's Conjecture because we can not calculate the determinant of the sequence of matrices $\{M_n\}$ explicitly. We can not apply a J-fraction expansion as Brualdi and Kirkland did since the reduced hamburger matrix is not Toeplitz or Hankel.

An intriguing consequence of the Schur calculations is the pattern that is apparent between the modified Schröder matrix S_n and its inverse S_n^{-1} . In particular, the same

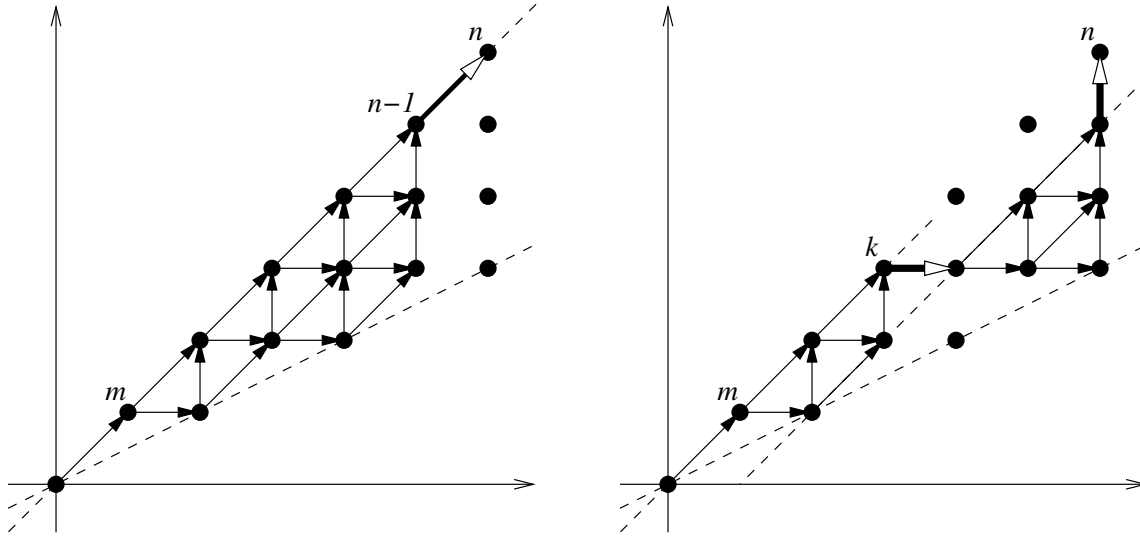


Figure 4.12: Proof of the recurrence in the modified Schröder numbers

terms appear in both, even if shifted by a row and a column. This implies that there is a (two-dimensional) recurrence to determine the array of modified Schröder numbers and that we do not need to calculate them via their combinatorial lattice path definition which can be computationally complicated. The recurrence to calculate $s_{m,n}$ in terms of values $s_{i,j}$ with $j < n$ is given by the following theorem.

Theorem 10. For $m, n \geq 0$, let $s_{m,n}$ be the number of $(0, 1)$, $(1, 0)$, $(1, 1)$ paths from (m, m) to (n, n) that do not pass above the line $y = x$ nor below the line $y = x/2$. When $m < n$, the terms $s_{m,n}$ satisfy the recurrence

$$s_{m,n} = s_{m,n-1} + \sum_{k=m}^{n-1} s_{m,k} s_{k-1,n-2}$$

if $m \geq 1$ and

$$s_{0,n} = s_{0,n-1} + \sum_{k=1}^{n-1} s_{0,k} s_{k-1,n-2}$$

if $m = 0$.

Proof: We provide a combinatorial proof. The left-hand side counts the number of paths from (m, m) to (n, n) in our restricted lattice. For the right hand side, we count this quantity in a second way. Conditioning on the last step of a path, we either have that the last step is diagonal or is vertical. (See Figure 4.12.) By definition, there are $s_{m,n-1}$ paths such that the last step is diagonal. Otherwise, the last step is vertical, in which case the path must cross the line $y = x - \frac{1}{2}$ horizontally at some last time. Let this last horizontal step be of the

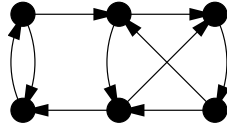


Figure 4.13: A simple generalized hamburger graph

form $(k, k) \rightarrow (k + 1, k)$. Then the number of paths from (m, m) to (k, k) in our restricted lattice is $s_{m,k}$ while the number of paths from $(k + 1, k)$ to $(n, n - 1)$ without crossing the line $y = x - 1$ nor $y = x/2$ is $s_{k-1,n-2}$. (Notice that the indices are off since the origin of the newly restricted lattice has moved.) Summing over all valid values of k proves the recurrence. •

In terms of more exotic generalized Aztec pillows P with a $2 \times 2n$ central belt, it is clear that the Hamburger Theorem produces a $2n \times 2n$ matrix whose determinant is the number of tilings of P . The discussion about Schur complements implies that we can find an $n \times n$ reduced hamburger matrix. Future examination of these hamburger matrices may help derive an explicit formula for the enumeration of domino tilings of Aztec pillows and other related regions.

4.6 Counterexamples to Possible Extensions of the Hamburger Theorem

The structure of the hamburger graph as presented in Section 4.2 seems restrictive, so the question naturally arises whether it is somehow necessary. Can the edge set E_3 between G_1 and G_2 be an arbitrary bipartite graph? The answer in general is no. Take for example the simple graph H in Figure 4.13. As one can count by hand, there are 10 distinct cycle systems in H , as enumerated in Figure 4.14. Creating the hamburger matrix that would correspond to this graph gives

$$M_H = \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ -1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 1 & 1 & 0 \\ 0 & -1 & 0 & 1 & 1 & 1 \end{bmatrix}.$$

This seems the most logical extension of the matrix since the lower left block of the matrix describes paths from w_4 , w_5 , and w_6 to v_1 , v_2 , and v_3 and we have changed no other block of the matrix.

The determinant of this matrix is -5 . Even though one might expect there to be a new sign convention on cycle systems in generalized hamburger graphs, any sign convention would necessarily conserve the parity of the number of cycle systems. Therefore there is no $+1/-1$ labeling of the cycle systems in Figure 4.14 that would allow $\det M_H = \sum_{c \in \mathcal{C}} \text{sgn}(c)$.

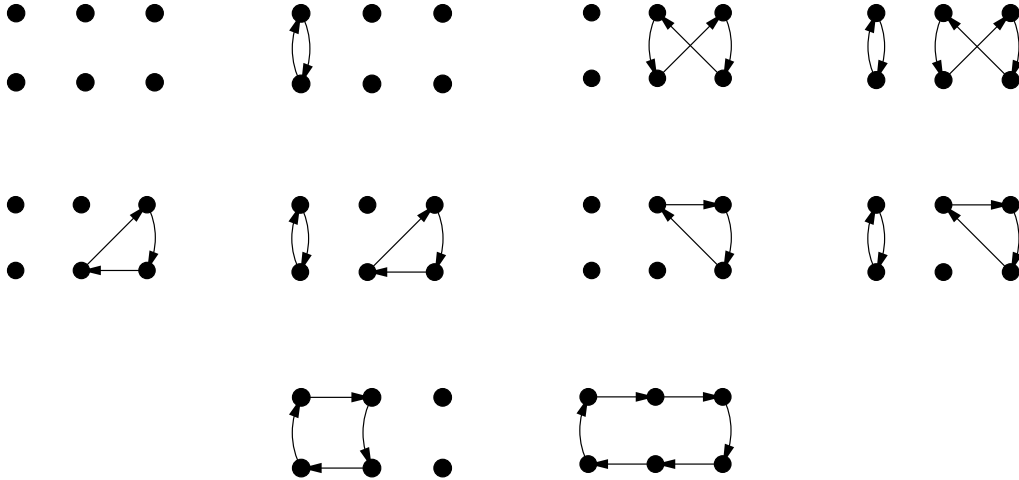


Figure 4.14: The ten cycle systems for the generalized hamburger graph in Figure 4.13

This means that either the matrix for this generalized hamburger graph is not correct or that the theorem does not hold in general.

The only hope that exists is what happens when one considers the difference between even and odd permutations. In the given counterexample, the edge set E_3 sends vertex w_4 to vertex v_1 , w_5 to v_3 , and w_6 to v_2 . This can be thought of as an odd permutation of the natural edge set (sending w_4 to v_1 , w_5 to v_2 , and w_6 to v_3). In all the calculations so far, whenever the permutation of the natural edge set is even, the parity of the hand-counted cycle systems is equal to the parity of the determinant of the matrix. A sign convention for these graphs has not been found that explains the calculated determinant, but being equal in parity allows for hope of a possible extension to the Hamburger Theorem.

Chapter 5

FUTURE WORK

There are various avenues of future study available. Many of them are based in experimental results which have not led to completely explicit conjectures. In Section 5.1, we present a generalization of Propp's Conjecture. Experimental results and conjectures are presented in Sections 5.2 and 5.3. Lastly, Section 5.4 deals with the random tilings of Aztec Pillows. Each of these areas has the possibility of producing additional fruitful lines of research.

5.1 Generalizing Propp's Conjecture

The motivation of the study of Aztec pillows was Propp's Conjecture for 3-pillows, as presented in Section 2.1. Through experimental calculations, we can expand and extend the conjecture.

For one, we can extend the conjecture to odd pillows. As mentioned in 2.1, we use the notation AP_n^q to represent the n -th q -pillow for q odd. This is a centrally-symmetric region with steps of length q and central belt of size $2 \times 2n$. Calculating the number of tilings of AP_n^5 for n up to 70, and the number of tilings of AP_n^7 and AP_n^9 up to 40 gives strong evidence that $\#AP_n^q$ for q odd is always a larger number squared times a smaller number.

Additional structure in these "smaller numbers" also appears. Propp's Conjecture gives an explicit recurrence for the smaller number values when $q = 3$. In the case of $q = 5$, there is no linear, constant coefficient k -th degree recurrence for any k up to 20. However in each case ($q = 5$, $q = 7$, and $q = 9$) the structure is undeniable. Plotting the values of $\#AP_n^q/\#AP_{n-2}^q$ gives a remarkable damped sinusoidal graph converging to some number ρ . In addition, plotting the values of $\#AP_n^q/\#AP_{n-1}^q$ depending on whether n is even or odd gives two damped sinusoidal graphs that converge to some values τ and 2τ respectively. This implies $\rho = 2\tau^2$. Approximate values for ρ are given in Table 5.1. We have included the values for Aztec diamonds ($q = 1$) and the original Aztec pillows ($q = 3$).

| n | Approximate limit of s_n/s_{n-2} |
|-----|------------------------------------|
| 1 | 2 |
| 3 | 2.890053636 |
| 5 | 3.0821372 |
| 7 | 3.145 |
| 9 | 3.18 |

Table 5.1: ρ values for various values of q

Appendices C and D contain the raw data.

Even more appears to be true. Since odd pillows are rotationally symmetric, we can apply Corollary 6 and learn that the number of tilings of such a region is the sum of two squares. Calculating the squares via Theorem 1 gives us a better understanding of the larger numbers that appear in Propp’s Conjecture. In particular it appears that the larger number divides both the squares in the sum of squares. This implies that the smaller number is also a sum of squares, which may lend some insight into its recurrence formula.

This allows us to formulate a new and improved conjecture about odd pillows.

Conjecture 11. *The number of tilings of AP_n^q is a larger number squared times a smaller number. Write $\#AP_n^q = \ell_n^2 s_n$. Then s_n satisfies the following structure. The ratio of s_{2n+1}/s_{2n} to s_{2n+2}/s_{2n+1} is exactly 2 in the limit. In addition, we know that $\#AP_n^q = a_n^2 + b_n^2$ for explicit values a_n and b_n given by Theorem 1. The value ℓ_n from above divides both a_n and b_n .*

Remark. This conjecture only appears to apply in its most general form to the so-called “odd pillows”. The next nicest regions that one might consider would be the generalized Aztec pillows such that steps on all borders are of size 3, which we will denote $AP_n^{3,3}$. The first few values give the data in Table 5.2. From these figures it is clear that the number of tilings can not be written generally as a larger number squared times a smaller number since there are no relatively large square factors.

| n | $\#AP_n^{3,3}$ |
|-----|-------------------------|
| 1 | 2 |
| 2 | 5 |
| 3 | 13 |
| 4 | 61 |
| 5 | $2^2 \cdot 101$ |
| 6 | $5 \cdot 615$ |
| 7 | $2^3 \cdot 4877$ |
| 8 | $5 \cdot 17 \cdot 8329$ |
| 9 | $2 \cdot 7773253$ |
| 10 | $1601 \cdot 344269$ |

Table 5.2: Values of $\#AP_n^{3,3}$ are not of the form $\ell_n^2 s_n$

Remark. It is unclear how we might determine the regions we might consider “even” pillows, such as $(2, 2, \dots, 2)_k$. In particular, the pillow $(2, 2)_2$ is untilable since there are more squares of one color than another. This is the case for all even k . In addition, pillows such as $(2, 2, 2)_3$ restrict the structure of tilings greatly. Starting in the bottom right, the dominoes covering the three white squares must also cover three of the four adjacent black squares. The remaining black square is covered by a domino that also covers one of the four

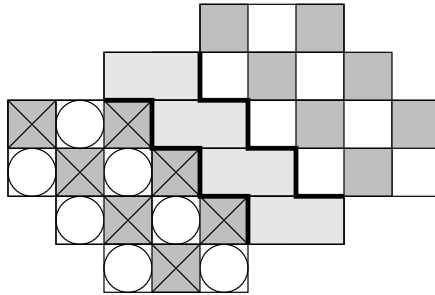


Figure 5.1: A $(2, 2, 2)_3$ pillow breaks into two independent halves

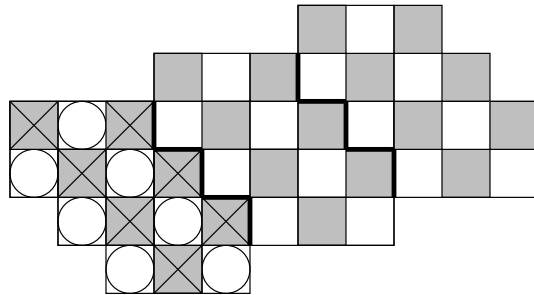


Figure 5.2: A $(3, 3, 2)_3$ pillow breaks into three independent pieces

adjacent white squares. The remaining three squares have no choice but to be paired with the three adjacent black squares. This breaks the region into pieces, each which must be tiled independently. This argument is presented visually in Figure 5.1.

A similar argument proves that the number of tilings of a $(3, 3, \dots, 3, 2)_k$ “pillow” is $(2k+1)^k$ for $k \geq 2$ by breaking down the “pillow” into k pieces that must be tiled independently. (See Figure 5.2.) This is why we do not consider such pillows in our study. We also note that the number of tilings of a $(3, 3, \dots, 3, 0)_k$ “pillow” is exactly one since all dominoes are forced by the boundary conditions.

One last interesting combinatorial piece of information that appears experimentally deals with the reduced hamburger matrix presented in Section 4.5.

Conjecture 12. *Any $(n-1) \times (n-1)$ submatrix of the $n \times n$ reduced hamburger matrix for an ordinary Aztec pillow AP_n^3 has as a factor of its determinant the value ℓ_n from above. In addition, ℓ_n^2 does not divide this minor.*

This tells us that the combinatorial structure is intertwined with this ℓ_n , so ℓ_n is not as mysterious as before.

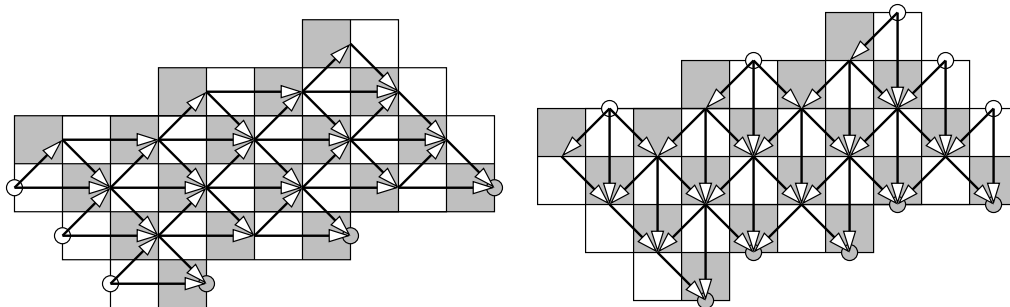


Figure 5.3: Two applications of the Gessel-Viennot method to AP_5

5.2 Experimental Results from the Gessel-Viennot Method

The combinatorial approach using the Gessel-Viennot Method presented in Section 4.5 leads to two determinantal formulas for the number of tilings of an Aztec pillow. In this section, we discuss these results.

Given an ordinary Aztec pillow, the vertical and the horizontal approaches (Figure 5.3) give two distinct determinantal formulas for the number of tilings of the region. For the Aztec pillow AP_n , we call the former matrix the *vertical Gessel-Viennot matrix* and denote it V_n ; whereas, we call the latter matrix the *horizontal Gessel-Viennot matrix* and denote it H_n .

The (larger) $n \times n$ vertical Gessel-Viennot matrix has a very nice structure related to crystal ball sequences. Let $D = (d_{ij})$ be the matrix

$$D = \begin{bmatrix} 2 & 2 & 2 & 2 & 2 & 2 \\ 1 & 4 & 8 & 12 & 16 & 20 \\ 0 & 2 & 10 & 26 & 50 & 82 \\ 0 & 1 & 8 & 32 & 88 & 192 \\ 0 & 0 & 2 & 18 & 82 & 258 \\ 0 & 0 & 1 & 12 & 72 & 292 \\ 0 & 0 & 0 & 2 & 26 & 170 \\ 0 & 0 & 0 & 1 & 16 & 128 \\ 0 & 0 & 0 & 0 & 2 & 34 \\ 0 & 0 & 0 & 0 & 1 & 20 \\ 0 & 0 & 0 & 0 & 0 & 2 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix},$$

and $E = (e_{ij})$ be the matrix

$$E = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\ 1 & 2 & 5 & 8 & 13 & 18 & 25 & 32 & 41 \\ 0 & 1 & 2 & 7 & 12 & 25 & 38 & 63 & 88 \\ 0 & 0 & 1 & 2 & 9 & 16 & 41 & 66 & 129 \\ 0 & 0 & 0 & 1 & 2 & 11 & 20 & 61 & 102 \\ 0 & 0 & 0 & 0 & 1 & 2 & 13 & 24 & 85 \\ 0 & 0 & 0 & 0 & 0 & 1 & 2 & 15 & 28 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 2 & 17 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Notice that the i -th row d_i of D starting at the first non-zero entry has the generating function

$$\sum_{j=0}^{\infty} d_{i,j} x^j = \begin{cases} 2(1+x)^i / (1-i)^{i+1} & \text{if } i \text{ is even} \\ (1+x)^{i+1} / (1-i)^{i+1} & \text{if } i \text{ is odd} \end{cases},$$

and that the i -th diagonal e_i of E (starting at the diagonal of 1's and going upwards) has the generating function

$$\sum_{j=0}^{\infty} e_{i,j} x^j = \begin{cases} (1+x)^{i/2} / (1-i)^{i/2+1} & \text{if } i \text{ is even} \\ (1+x)^{(i+1)/2} / (1-i)^{(i+1)/2} & \text{if } i \text{ is odd} \end{cases}.$$

For any n , define k to be $k = \lceil \frac{n}{2} \rceil$. Define B_n to be the principal $n \times k$ submatrix of D . Define C_n to be the $n \times n - k$ matrix such that its ℓ -th column is of the form $[0, \dots, 0, e_{1,n}, e_{2,n}, \dots, e_{2\lceil \frac{n}{2} \rceil - 2\ell + 2, n}]$.

Theorem 13. *The vertical Gessel-Viennot matrix V_n for AP_n has the form $V_n = [B_n | C_n]$.*

As an example, when $n = 7$, we have

$$V_7 = \left[\begin{array}{cccc|ccc} 2 & 2 & 2 & 2 & 0 & 0 & 0 \\ 1 & 4 & 8 & 12 & 1 & 0 & 0 \\ 0 & 2 & 10 & 26 & 8 & 0 & 0 \\ 0 & 1 & 8 & 32 & 25 & 1 & 0 \\ 0 & 0 & 2 & 18 & 38 & 8 & 0 \\ 0 & 0 & 1 & 12 & 41 & 25 & 1 \\ 0 & 0 & 0 & 2 & 20 & 38 & 8 \end{array} \right].$$

Proof: We consider the lattice in Figure 5.4, where starting at $(0, 0)$, you can take steps in the directions $(1, 0)$, $(0, 1)$, and $(1, 1)$. These steps are called *right*, *up*, and *diagonal* steps. The number of paths from $(0, 0)$ to (i, j) in this lattice is the Delannoy number $D(i, j)$, with generating function

$$\sum_{n \geq 0, k \geq 0} D(n, k) x^n y^k = \frac{1}{1 - x - y - xy},$$

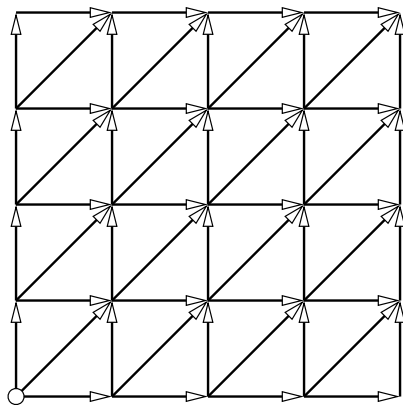


Figure 5.4: The underlying base lattice in Aztec pillows

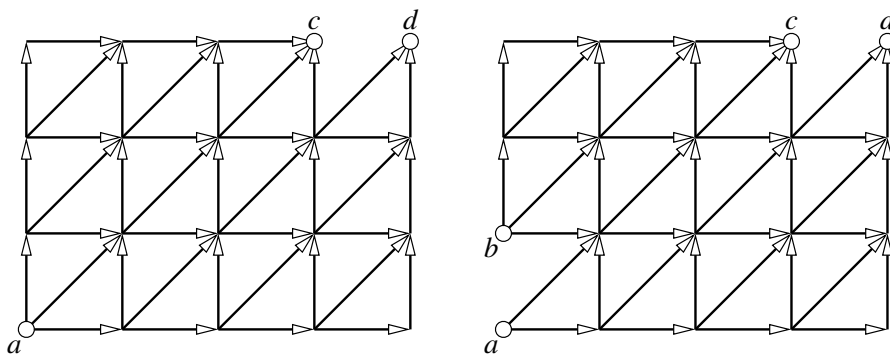


Figure 5.5: Two particular sublattices of the base lattice in Figure 5.4

and is referenced as Sequence A008288 in the Online Encyclopedia of Integer Sequences [38].

We determine subsets of this base lattice that appear while counting lattice paths in the vertical implementation of the Gessel-Viennot method to Aztec pillows. From their combinatorial interpretations, the entries in the matrices D and E will then be proved. The key idea is that paths starting from the vertices on the up-steps of length three will translate to paths in sublattices of the form in Figure 5.5a; whereas, paths starting from the vertices on the down-steps of length one will translate to paths in sublattices of the form in Figure 5.5b.

In Figure 5.5a, we consider a rectangular subset of the lattice with one edge removed and vertices marked a , c , and d . We will determine the number of paths from a to either c or d . A path from a to c in this sublattice can be seen as a path from $(0,0)$ to (i,j) in the base lattice for some i and j . In our example, these values are $i = 3$ and $j = 3$. In

particular, the number of paths from a to c is $D(i, j)$ for the correct values of i and j .

On the other hand, placing a at the origin in the base lattice and considering the number of paths to the representation of d overcounts the number of paths from a to d in the sublattice by exactly the number of paths from a to c . In particular, if i and j are defined as in the previous paragraph, the number of paths from a to d is $D(i + 1, j) - D(i, j)$.

In Figure 5.5b, we consider a rectangular subset of the lattice with two edges removed and vertices marked a, b, c , and d . We will determine the number of paths from a to either c or d . As before, we can lay this sublattice over the lattice from Figure 5.4 so that a is on $(0, 0)$ and c is on some lattice point (i, j) for some values of i and j . (Again, in our example $i = 3$ and $j = 3$). The number of paths from $(0, 0)$ to (i, j) now overcounts the number of paths from a to c by exactly the number of paths from b to c . This implies that the number of paths from a to c is $D(i, j) - D(i, j - 1)$.

To count the number of paths from a to d , we realize that we can use similar arguments to the above cases and inclusion-exclusion. We have that the number of paths from a to d in our sublattice is $D(i + 1, j) - D(i, j) - D(i + 1, j - 1) + D(i, j - 1)$.

The entries of V come directly from overlaying these sublattices on an Aztec pillow. Concretely, the number of paths from initial vertex i to terminal vertex j for $1 \leq i \leq k$ and $1 \leq j \leq 2i - 1$ is

$$V_{i,j} = \begin{cases} D(j, i) - D(j, i - 1) & \text{if } j \text{ is odd} \\ D(j + 1, i) - D(j, i) - D(j + 1, i - 1) + D(j, i - 1) & \text{if } j \text{ is even} \end{cases}.$$

When $j = 2i$, the number of paths from initial vertex i to terminal vertex j is 1.

The other half of V_n depends on whether n is even or odd. If n is even, the number of paths from an initial vertex i to terminal vertex j for $k + 1 \leq i \leq n$ and $2(i - k) \leq j \leq n$ is

$$V_{i,j} = \begin{cases} D(j - 2(i - k) + 1, i - j/2) & \text{if } j \text{ is even} \\ D(j - 2(i - k) + 1, i - (j - 1)/2) - D(j - 2(i - k), i - (j - 1)/2) & \text{if } j \text{ is odd} \end{cases}.$$

When $j = 2(i - k) - 1$, the number of paths from initial vertex i to terminal vertex j is 1. If n is odd, the number of paths from an initial vertex i to terminal vertex j for $k + 1 \leq i \leq n$ and $2(i - k) \leq j \leq n$ is

$$V_{i,j} = \begin{cases} D(j - 2(i - k), i - j/2) & \text{if } j \text{ is even} \\ D(j - 2(i - k), i - (j - 1)/2) - D(j - 2(i - k) - 1, i - (j - 1)/2) & \text{if } j \text{ is odd} \end{cases}.$$

This gives explicit formulas for the entries of the vertical Gessel-Viennot matrices V_n . •

Remark. Very similar arguments can give explicit formulas for the entries of vertical Gessel-Viennot matrices for any odd pillow, not just the 3-pillows.

An interesting phenomenon is how these vertical Gessel-Viennot matrices relate to the horizontal Gessel-Viennot matrices. Unlike its vertical counterpart, the (smaller) $k \times k$ horizontal Gessel-Viennot matrix does not have a predictable form. For example, when $n = 7$, the 4×4 horizontal Gessel-Viennot matrix H_7 is

$$H_7 = \begin{bmatrix} 8266 & 846 & 68 & 2 \\ 4498 & 488 & 46 & 2 \\ 1372 & 170 & 22 & 2 \\ 238 & 34 & 6 & 2 \end{bmatrix}.$$

However, it appears that the horizontal Gessel-Viennot matrix can be derived from the vertical Gessel-Viennot matrix with judiciously chosen row and column operations.

When $n = 7$, the operations that transform the vertical determinant into the horizontal determinant are as follows. Writing r_i as the i -th row and r_j as the j -th column, the elementary row operation of adding k times the j -th row to the i -th row will be represented by $(r_i + kr_j)$.

$$\begin{array}{l}
 c_5 - 11c_4 \\
 c_6 - 25c_4 \\
 c_7 - 7c_4 \\
 c_6 - 7c_5 \\
 c_7 - 5c_5 \\
 c_7 - 3c_6 \\
 V_7 \longrightarrow
 \end{array}
 \begin{bmatrix}
 2 & 2 & 2 & 2 & -22 & 104 & -216 \\
 1 & 4 & 8 & 12 & -131 & 617 & -1280 \\
 0 & 2 & 10 & 26 & -278 & 1296 & -2680 \\
 0 & 1 & 8 & 32 & -327 & 1490 & -3059 \\
 0 & 0 & 2 & 18 & -160 & 678 & -1360 \\
 0 & 0 & 1 & 12 & -91 & 362 & -714 \\
 0 & 0 & 0 & 2 & -2 & 2 & -2
 \end{bmatrix}$$

$$\begin{array}{l}
 r_5 - 2r_6 \\
 r_4 - 8r_6 \\
 r_3 - 10r_6 \\
 r_2 - 8r_6 \\
 r_1 - 2r_6 \\
 r_3 - 2r_4 \\
 r_2 - 4r_4 \\
 r_1 - 2r_4 \\
 r_1 - 2r_2 \\
 \longrightarrow
 \end{array}
 \begin{bmatrix}
 0 & 0 & 0 & -238 & 1372 & -4498 & 8266 \\
 1 & 0 & 0 & 172 & -1007 & 3345 & -6180 \\
 0 & 0 & 0 & 34 & -170 & 488 & -846 \\
 0 & 1 & 0 & -64 & 401 & -1406 & 2653 \\
 0 & 0 & 0 & -6 & 22 & -46 & 68 \\
 0 & 0 & 1 & 12 & -91 & 362 & -714 \\
 0 & 0 & 0 & 2 & -2 & 2 & -2
 \end{bmatrix}.$$

Expanding the determinant about its first, second, and third columns yields

$$\begin{bmatrix}
 -238 & 1372 & -4498 & 8266 \\
 34 & -170 & 488 & -846 \\
 -6 & 22 & -46 & 68 \\
 2 & -2 & 2 & -2
 \end{bmatrix}.$$

Multiplying the first and third rows and the second and fourth columns by -1 yields a matrix that clearly has the same determinant as H_7 . Notice that the coefficients in the row and column operations are all integers arising in crystal ball sequences. A similar set of elementary row operations reduces V_n to H_n when $n = 6$ and $n = 8$. This leads us to state the following conjecture for ordinary Aztec pillows in general.

Conjecture 14. *The vertical Gessel-Viennot determinant calculation reduces to horizontal Gessel-Viennot determinant calculation.*

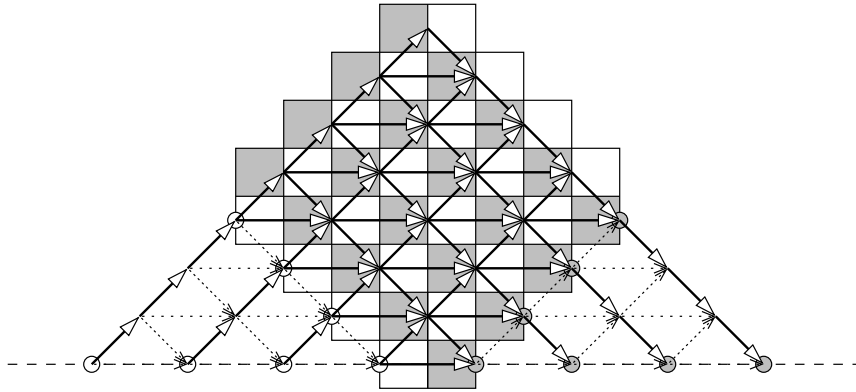


Figure 5.6: Extending lattice paths to the horizontal axis

An interesting variant of the Gessel-Viennot approach is used for the case of an Aztec diamond in the work of Eu and Fu [11]. Consider drawing a horizontal axis so that it coincides with the bottom edge in the lattice arising in the horizontal application of the Gessel-Viennot method. Extending the other $n - 1$ paths down to this horizontal axis, there is a new interpretation of the paths we are constructing. We now count the number of sets of n non-intersecting paths from $1 - 2i$ to $2i - 1$ using steps of length $(1, 1)$, $(1, -1)$, or $(2, 0)$. See Figure 5.6 for reference.

By the Gessel-Viennot method on this new lattice, the large Schröder numbers appear again; the number of non-intersecting paths is the determinant of a Hankel matrix:

$$\det \begin{bmatrix} s_1 & s_2 & \cdots & s_{n-1} & s_n \\ s_2 & s_3 & & s_n & s_{n+1} \\ \vdots & & \ddots & & \vdots \\ s_{n-1} & s_n & & s_{2n-2} & s_{2n-1} \\ s_n & s_{n+1} & \cdots & s_{2n-1} & s_{2n} \end{bmatrix},$$

where s_i is the i -th large Schröder number. Notice that this matrix is different from the matrix Brualdi and Kirkland found since the entries are all positive.

We can apply the same method to any non-symmetric generalized Aztec pillow such that the bottom half is of the form of an Aztec diamond. The top half may be of any shape. Notice by removing the symmetry the values in the matrix will no longer be predictable as with the case of the Aztec diamond, however our matrix will have entries that are all positive. The only thing we know is that the upper left half of the matrix (including the skew diagonal and everything above) will have the same entries as the corresponding Hankel matrix with large Schröder number values since the bottom half of the pillow is like an Aztec diamond.

As an example, the number of tilings of the region in Figure 5.7 can be calculated by the following determinant of with positive integral entries

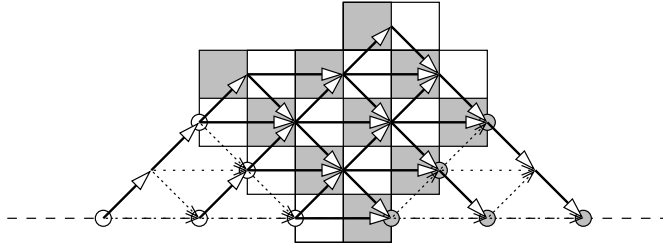


Figure 5.7: Applying Eu and Fu’s method to a generalized Aztec pillow

$$\det \begin{bmatrix} 2 & 6 & 22 \\ 6 & 22 & 90 \\ 22 & 89 & 384 \end{bmatrix}.$$

The determinant of this matrix is 32, which is the number of tilings of the corresponding generalized Aztec pillow.

This method will not apply directly if we have a generalized Aztec pillow that does not have a bottom half with the form of an Aztec diamond. The lattice paths from the horizontal application of the Gessel-Viennot method do not lift uniquely to paths in the new lattice.

5.3 Experimental Results from the LU Decomposition of a Kasteleyn-Percus Matrix

As discussed in Section 3.3, the Kasteleyn-Percus matrix for an Aztec pillow is alternating centrosymmetric. This implies that $\#AP_n = \det(B + iC) \det(B - iC)$. For the Aztec Pillow AP_6 , the matrix $B + iC$ equals

$$B + iC = \begin{bmatrix} 1 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ i & -1 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & i & -1 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & i & 1 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & i & -1 & 0 & 0 & 0 & 0 & -i & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & i & -1 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & i & 1 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & -1 + i & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & 0 & i & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & -1 & 0 & 0 & 0 & i & -1 & -1 \end{bmatrix}$$

Taking the LU factorization of $B + iC$ we get the following values for L and U .

$$L = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & -2i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & -1 & 2i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & i & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & -2i & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & -1 & -1 + 2i & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 1 - 2i & -2 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & -1 & -5 & 5i & 3/4 - 7i/4 & -133/260 - 271i/260 & 1 & 0 \end{bmatrix},$$

$$U = \begin{bmatrix} 1 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & -1 & -i & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & -2i & 2 & -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & -5 & -5i & -2 & -i & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & -1 & i & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & -1 & -2i & -2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -2+2i & -5-2i & -2+5i \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 7-4i & -4-6i \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1311/260 + 133i/260 \end{bmatrix},$$

Taking clues from LU factorizations of larger $B + iC$ matrices we decide to factor the matrices a little differently. If we set L' and U' to be the nice parts of L and U and then calculate what matrix E we would have if we set $B + iC = L'EU'$, we see that E has an especially nice form. In terms of AP_6 , if we set L' and U' to be:

$$L' = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & -2i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & -1 & 2i & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix},$$

$$U' = \begin{bmatrix} 1 & 0 & 0 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & i & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & -i & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & -1 & -i & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & -2i & 2 & -i & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & -5 & -5i & -2 & -i & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \end{bmatrix},$$

then E becomes:

$$E = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & -i & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & -2i & 2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 & -2i & -5 & -5i & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & -2i & 6 & 1-16i & 16 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & -2i & -6 & -21i & -57 & 1-57i & 0 \end{bmatrix}.$$

The matrices L and U both have determinant 1. Notice that E is a block diagonal matrix so that its determinant reduces to a non-trivial determinant of a 6×6 matrix. Amazingly, the modified Schröder numbers from Section 4.5 make another appearance! This gives a further indication that the modified Schröder numbers are somehow embedded in the Kasteleyn-Percus matrix of an ordinary Aztec pillow. Or perhaps this implies that the LU decomposition of the Kasteleyn-Percus matrix gives some combinatorial information about the region itself.

Returning to this $n \times n$ submatrix E' of E , we see that $\det E = \det(B + iC)$, so that the number of tilings of the Aztec pillow AP_n is $\det E' \cdot \overline{\det E'}$. Let S_n be the $n \times n$ principal submatrix of the modified Schröder numbers S as described in Section 4.5 and let J_n be the $n \times n$ exchange matrix. We have the following conjecture.

Conjecture 15. *The number of tilings of the Aztec pillow AP_n is equal to $\det E' \cdot \overline{\det E'}$, where E' is the $n \times n$ matrix $S_n + iJ_n$.*

It is unclear how to prove what the form of the $L'EU'$ decomposition should be. It is also tantalizing that this matrix is so close to a triangular matrix yet its determinant seems difficult to calculate. If this problem were rectified, this would lead to a new and probably faster way to calculate the number of tilings of an ordinary Aztec pillow. It also gives hope that a similar formula would work in the case of any rotationally symmetric region, and that there is some sort of combinatorial interpretation similar to the Hamburger Theorem that is in play with this matrix. One piece of information that appears to be useful in terms of proving a general formula for the $L'EU'$ decomposition is that the triangular blocks of entries that appear off the diagonal in L (and thus L') are in absolute value modified Schröder matrices and the triangular blocks of entries off the diagonal in U are in absolute value the inverses of modified Schröder matrices.

5.4 Random Tilings of Aztec Pillows

A final subject of future research has to do with the idea of “random tilings”. In terms of an Aztec diamond, if we consider the set of all tilings of AD_n and pick one uniformly at random, an interesting phenomenon appears. Consider the inscribed circle C_n in AD_n . As n goes to infinity, outside this circle C_n all the dominoes are fixed with probability tending to 1. That is, the squares in AD_n outside C_n to the right or to the left are all covered with vertical dominoes and the squares in AD_n outside C_n above or below are all covered with horizontal dominoes. For a visualization, see Figure 5.8. This property of random domino tilings of Aztec diamonds was first proved by Jockusch, Propp, and Shor in [19]; a slightly weaker result was proved for lozenge tilings of hexagons by Cohn, Larsen, and Propp in [8].

Given this framework, we wish to determine the properties of a random tiling of an Aztec pillow. Figure 5.9 gives an example of a randomly tiled AP_{100} . It appears to have a “frozen region” near the top and near the bottom of the pillow; however, the interior structure is not clear enough to even formulate a conjecture.

This concludes our study of Aztec pillows. We have learned many new things yet many mysteries remain for the curious pattern-seekers.

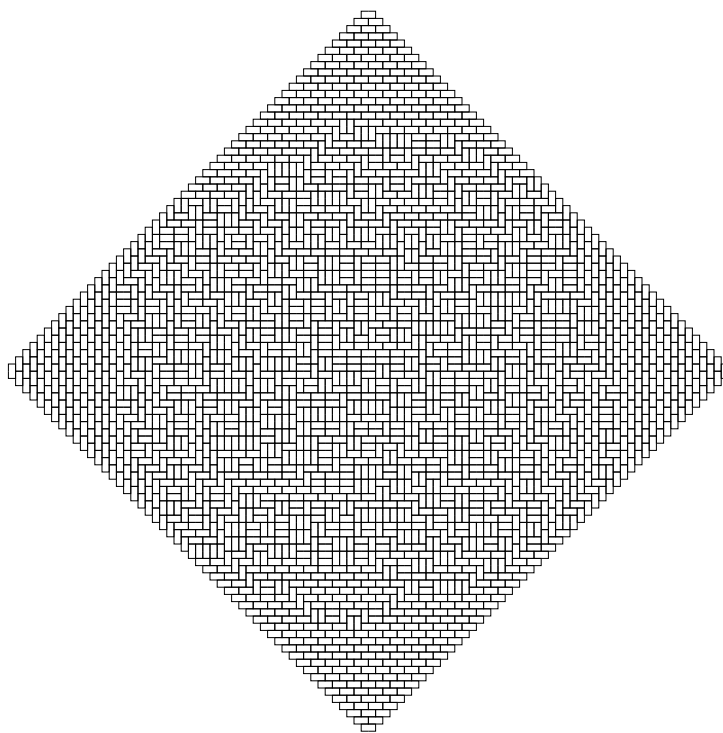


Figure 5.8: A randomly tiled AD_{50}

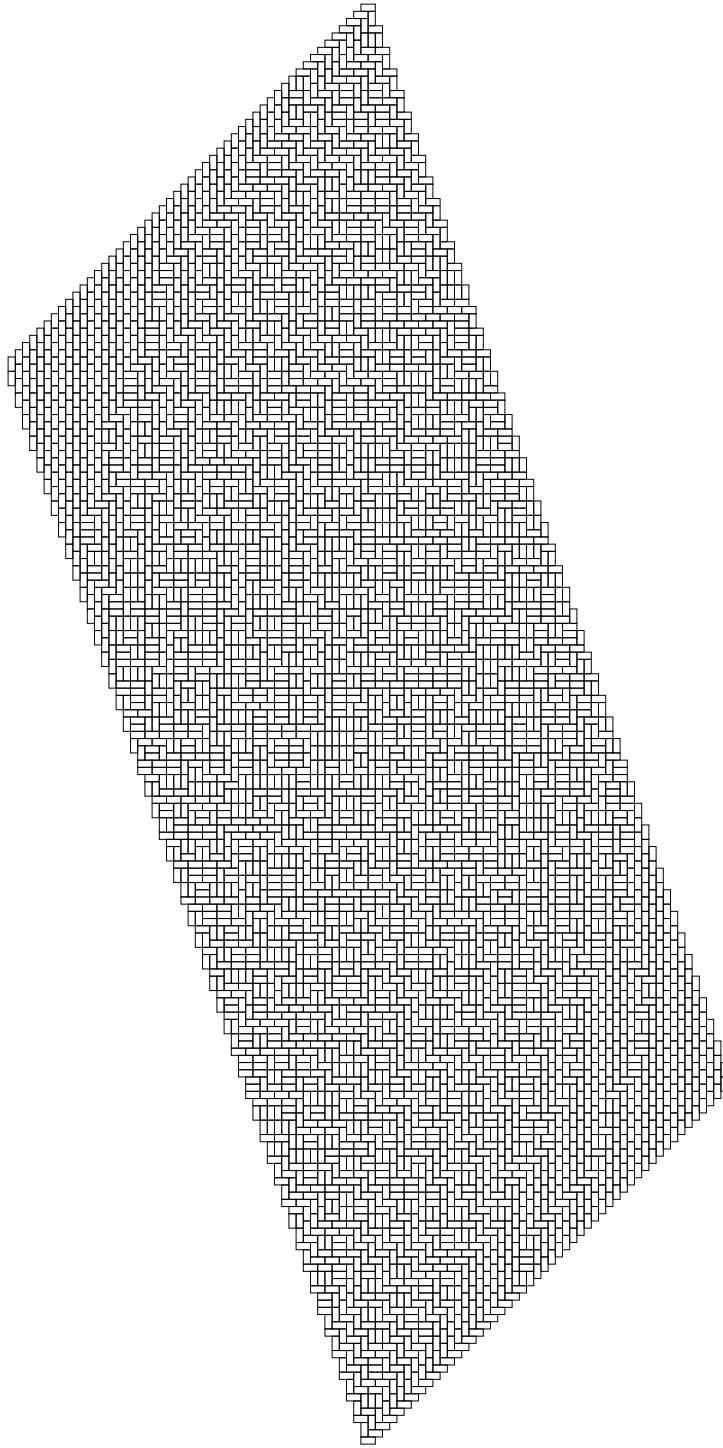


Figure 5.9: A randomly tiled AP_{100}

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Appendix A

3-PILLOW DATA

A.1 Table of Values

Propp calculated the number of tilings of ordinary Aztec pillows (3-pillows). A table is shown below for completeness. The non-square part was calculated using a product of the bold faced terms. When the power of a bolded factor is not bold, then the power of the factor as a factor of the non-square part is less than the total power shown. For example, $\#AP_5 = 2^{10}$ and $s_5 = 2^4$, so the 10 in the power of 2 is not bolded. However, $\#AP_7 = 2^4 \cdot 3^2 \cdot 5 \cdot 19^2$ and $s_7 = 3^2 \cdot 5$, so the 2 in the power of 3 is bolded.

| n | $\#AP_n^3$ | Non-Square Part |
|-----|--|-----------------|
| 1 | 2 | 2 |
| 2 | 5 | 5 |
| 3 | $2^2 \cdot \mathbf{5}$ | 5 |
| 4 | $3^2 \cdot \mathbf{13}$ | 13 |
| 5 | 2^{10} | 16 |
| 6 | $19^2 \cdot \mathbf{37}$ | 37 |
| 7 | $2^4 \cdot \mathbf{3}^2 \cdot 5 \cdot 19^2$ | 45 |
| 8 | $109 \cdot 263^2$ | 109 |
| 9 | $2^9 \cdot 3^4 \cdot 5 \cdot 11^2 \cdot \mathbf{13}$ | 130 |
| 10 | $3^4 \cdot \mathbf{313} \cdot 911^2$ | 313 |
| 11 | $2^6 \cdot 3^2 \cdot \mathbf{13} \cdot 29 \cdot 43^2 \cdot 71^2$ | 377 |
| 12 | $5 \cdot 11^4 \cdot 31^2 \cdot 151^2 \cdot \mathbf{181}$ | 905 |
| 13 | $2^{28} \cdot 7^2 \cdot \mathbf{17}^3 \cdot 31^2$ | 1088 |
| 14 | $101^2 \cdot 103^2 \cdot \mathbf{2617} \cdot 8363^2$ | 2617 |
| 15 | $2^8 \cdot 5 \cdot \mathbf{17}^3 \cdot 19^2 \cdot 37 \cdot 53^2 \cdot 71^2 \cdot 89^2$ | 3145 |
| 16 | $31^2 \cdot \mathbf{7561} \cdot 27283^2 \cdot 35149^2$ | 7561 |
| 17 | $2^{17} \cdot \mathbf{3}^2 \cdot 5 \cdot 11^2 \cdot 19^4 \cdot 59^2 \cdot 61^2 \cdot 101 \cdot 241^2$ | 9090 |
| 18 | $3^{10} \cdot 5^2 \cdot \mathbf{13} \cdot 29^2 \cdot 41^4 \cdot 43^2 \cdot 211^2 \cdot 1723^2$ | 21853 |
| 19 | $2^{10} \cdot 23^2 \cdot 43^2 \cdot \mathbf{109} \cdot 241 \cdot 263^2 \cdot 439^2 \cdot 461^2 \cdot 593^2$ | 26269 |
| 20 | $47^2 \cdot \mathbf{137} \cdot 461 \cdot 313949^2 \cdot 8647^2 \cdot 298999^2$ | 63157 |
| 21 | $2^{34} \cdot 3^4 \cdot 5^3 \cdot 7^4 \cdot 11^2 \cdot 13^3 \cdot 19^2 \cdot 23^2 \cdot 47^2 \cdot 71^2 \cdot \mathbf{73} \cdot 167^2$ | 75920 |
| 22 | $5^{10} \cdot \mathbf{7}^2 \cdot 149 \cdot 10399^2 \cdot 39551^2 \cdot 55201^2 \cdot 10099^2$ | 182525 |
| 23 | $2^{12} \cdot 3^4 \cdot 5^4 \cdot 79^2 \cdot \mathbf{313} \cdot 701 \cdot 911^2 \cdot 1429^2 \cdot 1481^2 \cdot 1741^2 \cdot 3691^2$ | 219413 |
| 24 | $19^2 \cdot \mathbf{37} \cdot 53^3 \cdot 107^2 \cdot 269 \cdot 431^2 \cdot 809^2 \cdot 89317^2 \cdot 61723^2 \cdot 5779^2$ | 527509 |

Table A.1: Number of tilings of 3-pillows AP_n^3 up to $n = 24$

A.2 Supplementary Data for 3-pillows

For comparison with the q -pillows for q equal to 5, 7, or 9 presented in Appendices C and D, we include the following data. We let $\#AP_n = \ell_n^2 s_n$ as in the previous section. Tables A.2 and A.3 give the ratio of consecutive terms of s_n split into the two cases when n is even or n is odd. It appears that each table has a limiting value, and that the limiting value for Table A.2 is twice that of the limiting value of Table A.3. A more illuminating picture comes from the ratio of s_n/s_{n-2} . This data is presented numerically in Table A.4 and is

Appendix B

AZTEC PILLOWS OF THE FORM $(1, \dots, 1, 3, 1, \dots, 1)$

| n | $(3, 1's)_n$ | $(1, 3, 1's)_n$ | $(1, 1, 3, 1's)_n$ | $(1, 1, 1, 3, 1's)_n$ | $\overbrace{(1, \dots, 1, 3, 1's)_n}^4$ | $\overbrace{(1, \dots, 1, 3, 1's)_n}^5$ | $\overbrace{(1, \dots, 1, 3, 1's)_n}^6$ | $\overbrace{(1, \dots, 1, 3, 1's)_n}^7$ | $\overbrace{(1, \dots, 1, 3, 1's)_n}^8$ |
|-----|--------------|-----------------|--------------------|-----------------------|---|---|---|---|---|
| 1 | 5 | | | | | | | | |
| 2 | 10 | 25 | | | | | | | |
| 3 | 17 | 65 | 113 | | | | | | |
| 4 | 26 | 146 | 346 | 481 | | | | | |
| 5 | 37 | 292 | 932 | 1637 | 1985 | | | | |
| 6 | 50 | 533 | 2248 | 5013 | 7218 | 8065 | | | |
| 7 | 65 | 905 | 4937 | 13897 | 24201 | 30529 | 32513 | | |
| 8 | 82 | 1450 | 10018 | 35218 | 74530 | 108970 | 126034 | 130561 | |
| 9 | 101 | 2216 | 19016 | 82436 | 211460 | 363080 | 469160 | 513125 | 523265 |
| 10 | 122 | 3257 | 34112 | 179972 | 556040 | 1126148 | 1656128 | 1963193 | 2072698 |

Appendix C

5-PILLOW DATA

C.1 Table of Values

As the first previously unknown case of nicely behaving generalized Aztec pillows, we present as much data as collected about AP_n^5 , also called 5-pillows. Table C.1 contains the number of tilings of AP_n^5 for n up to 40, while Table C.2 continues this data for n up to 70. The non-square part was calculated using a product of the bold faced terms. The same bolding convention is used as in Appendix A. The factorization of and the non-square part of AP_n^5 was calculated using PARI, as outlined in Section C.3.

| n | $\#AP_n^5$ | Non-Square Part |
|-----|--|-----------------|
| 1 | 2 | 2 |
| 2 | 5 | 5 |
| 3 | 13 | 13 |
| 4 | $2^2 \cdot$ 13 | 13 |
| 5 | $3^2 \cdot$ 29 | 29 |
| 6 | $2 \cdot 7^2 \cdot$ 17 | 34 |
| 7 | $2^6 \cdot 3^2 \cdot$ 5 ² | 100 |
| 8 | $2 \cdot 5^3 \cdot 7^2 \cdot$ 13 | 130 |
| 9 | $3^2 \cdot 5 \cdot 29^2 \cdot$ 61 | 305 |
| 10 | $2^4 \cdot 3^2 \cdot 19^2 \cdot 29^2$ | 361 |
| 11 | $3^6 \cdot 41^2 \cdot$ 881 | 881 |
| 12 | $2^2 \cdot 5 \cdot 31^2 \cdot 89^2 \cdot$ 229 | 1145 |
| 13 | $2^{13} \cdot 3^6 \cdot 13^2 \cdot$ 1453 | 2906 |
| 14 | $2^2 \cdot 79^2 \cdot 953^2 \cdot$ 3557 | 3557 |
| 15 | $19^2 \cdot$ 8669 · 43003 ² | 8669 |
| 16 | $2^6 \cdot 3^4 \cdot 17^2 \cdot 37 \cdot$ 98873 ² | 10693 |
| 17 | 26893 · 49644383 ² | 26893 |
| 18 | $2^{10} \cdot 5^3 \cdot 421 \cdot$ 14010851 ² | 33680 |
| 19 | $2^{35} \cdot 5^5 \cdot 521 \cdot$ 6277 ² | 83360 |
| 20 | $2^{10} \cdot 5^2 \cdot 37^2 \cdot 257 \cdot$ 258007163 ² | 102800 |
| 21 | $3^2 \cdot 5^3 \cdot 1677^2 \cdot 5657 \cdot$ 107775611 ² | 254565 |
| 22 | $2^8 \cdot 3^2 \cdot 5 \cdot 229 \cdot 277 \cdot 5273^2 \cdot$ 69689357 ² | 317165 |
| 23 | $3^6 \cdot 829 \cdot 953 \cdot 1321^2 \cdot$ 68947 ² · 111791 ² | 790037 |
| 24 | $2^4 \cdot 3^2 \cdot 17 \cdot 23^2 \cdot 29^2 \cdot 31^2 \cdot 109 \cdot 3593^2 \cdot$ 178947631 ² | 980237 |
| 25 | $2^{21} \cdot 11^2 \cdot 31^6 \cdot 97 \cdot 1789^2 \cdot$ 12517 · 235723 ² | 2428298 |
| 26 | $2^4 \cdot 3^2 \cdot 5 \cdot 17^2 \cdot 31^2 \cdot 61 \cdot 1097 \cdot$ 2211657330256441 ² | 3011265 |
| 27 | $13 \cdot 17^2 \cdot 575677 \cdot 18231881^2 \cdot$ 399960749339 ² | 7483801 |
| 28 | $2^{10} \cdot 13^2 \cdot 127^2 \cdot 9301217 \cdot$ 100799836548408841 ² | 9301217 |
| 29 | $3^4 \cdot 29^2 \cdot 137 \cdot 2081 \cdot 12149633^2 \cdot$ 524888608699277 ² | 23092857 |
| 30 | $2^9 \cdot 13 \cdot 29 \cdot 113^2 \cdot 37993 \cdot 1471746643^2 \cdot$ 3901319205691 ² | 28646722 |
| 31 | $2^{44} \cdot 5 \cdot 11^2 \cdot 149 \cdot 23857 \cdot 1185523^2 \cdot$ 1573399 ² · 10939021 ² | 71093860 |
| 32 | $2^9 \cdot 11^2 \cdot 59^2 \cdot 149^3 \cdot 296237 \cdot 7549169^2 \cdot$ 2951523929123521 ² | 88278626 |
| 33 | $3^2 \cdot 5 \cdot 149 \cdot 49831^2 \cdot 294317 \cdot 7516933^2 \cdot$ 1815129504984124853 ² | 219266165 |
| 34 | $2^{12} \cdot 5^3 \cdot 54442097 \cdot 80619627749^2 \cdot$ 7559882680695003557 ² | 272210485 |
| 35 | $3^4 \cdot 5 \cdot 19^2 \cdot 109^2 \cdot 593 \cdot 3581^2 25321 \cdot 201800713^2 \cdot$ 3356075623404281417 ² | 675690885 |
| 36 | $2^6 \cdot 3^4 \cdot 5 \cdot 167733113 \cdot 1203004071587^2 \cdot$ 217164367297797072143 ² | 838665565 |
| 37 | $2^{31} \cdot 3^{12} \cdot 43^2 \cdot 109^2 \cdot 167^2 \cdot 18973 \cdot 54877 \cdot$ 10144636065450948082230019 ² | 2082362642 |
| 38 | $2^6 \cdot 241^2 \cdot 57901^2 \cdot 2585391353 \cdot 276847651646783268166674552501553^2$ | 2585391353 |
| 39 | $11^2 \cdot 37 \cdot 1451^2 \cdot 45817^2 \cdot 1433821 \cdot 61196713470282724386718204210611997^2$ | 6419216617 |
| 40 | $2^{14} \cdot 163^2 \cdot 229 \cdot 277 \cdot 2707^2 \cdot 125617 \cdot 349663^2 \cdot 1278701^2 \cdot 2825489^2 \cdot 12128912470613677381^2$ | 7968263161 |

Table C.1: Number of tilings of 5-pillows AP_n^5 up to $n = 40$

| n | $\#(5, \dots, 5)_n$ | Non-Square Part |
|-----|--|--------------------|
| 41 | $3^4 \cdot 61^4 \cdot 71^2 \cdot 11981^2 \cdot 590713 \cdot 955369072878258614322170888390376982717^2$ | 19782387657 |
| 42 | $2^{28} \cdot 5 \cdot 17 \cdot 3338639^2 \cdot 4514357 \cdot 1448355027841^2 \cdot 4169893448635057115828659261^2$ | 24558102080 |
| 43 | $2^{97} \cdot 5^5 \cdot 97^2 \cdot 101^2 \cdot 95274169 \cdot 4107494623^2 \cdot 261707174554789561242377^2$ | 60975468160 |
| 44 | $2^{28} \cdot 3^8 \cdot 5^3 \cdot 37 \cdot 78929 \cdot 5981377^2 \cdot 495479432683637^2 \cdot 12293514782855096543040614611^2$ | 75696068160 |
| 45 | $29 \cdot 41 \cdot 71^2 \cdot 73^2 \cdot 613^2 \cdot 829^2 \cdot 12049^2 \cdot 35671^2 \cdot 158060741 \cdot 565335654991^2 \cdot 1536425913686181236633385007^2$ | 187934221049 |
| 46 | $2^{16} \cdot 5 \cdot 101^3 \cdot 113^2 \cdot 173^2 \cdot 10753^2 \cdot 461972561 \cdot 5623943161^2 \cdot 1415133984581972329^2 \cdot 10755971249576019833^2$ | 233296143305 |
| 47 | $5^3 \cdot 53^2 \cdot 6317 \cdot 52253^2 \cdot 18338681 \cdot 1581136898304873842580203681^2 \cdot 8123681876379485694671582869^2$ | 579227239385 |
| 48 | $2^8 \cdot 3^4 \cdot 5 \cdot 7^2 \cdot 53 \cdot 103^2 \cdot 241 \cdot 349 \cdot 32261 \cdot 201942991^2 \cdot 5239784811304896865840289270728435738420421469035807^2$ | 719061718985 |
| 49 | $2^{43} \cdot 3^2 \cdot 53^3 \cdot 109^2 \cdot 269 \cdot 673 \cdot 6131^2 \cdot 8779^2 \cdot 10337 \cdot 97111639^2 \cdot 19713846562349^2 \cdot 43914538310167155813446828617^2$ | 1785296013426 |
| 50 | $2^8 \cdot 3^2 \cdot 5 \cdot 13 \cdot 53 \cdot 281 \cdot 2289409 \cdot 29815464978238573^2 \cdot 3088777642437954518415805093672639155025773352339519^2$ | 2216250935405 |
| 51 | $3^8 \cdot 29^2 \cdot 61^2 \cdot 281^2 \cdot 401 \cdot 13721838469 \cdot 168629791072742475148405672063^2 \cdot 4241152736546974788095066505956922479^2$ | 5502457226069 |
| 52 | $2^{18} \cdot 3^4 \cdot 17 \cdot 173 \cdot 10733 \cdot 216397 \cdot 6577773084211721743578444124199886674352394938981633395710965554947601497^2$ | 6830734251941 |
| 53 | $17^4 \cdot 173^3 \cdot 401^2 \cdot 499^2 \cdot 339208217 \cdot 15060848919125717377^2 \cdot 2908120431272826130908887548050158073535288667927861^2$ | 16959393225349 |
| 54 | $2^{17} \cdot 13^2 \cdot 17^3 \cdot 31^2 \cdot 61 \cdot 173 \cdot 677^2 \cdot 347201 \cdot 387758088285047115000677477290134221474170127527057907577291671462567326729^2$ | 21053413831138 |
| 55 | $2^{70} \cdot 3^2 \cdot 5^8 \cdot 11^4 \cdot 19^2 \cdot 31^6 \cdot 59^2 \cdot 61^5 \cdot 359^2 \cdot 367^2 \cdot 653^3 \cdot 13122601 \cdot 68267125327685097427^2 \cdot 69101065065734550163184081293343^2$ | 52271256563300 |
| 56 | $2^{17} \cdot 3^{10} \cdot 31^2 \cdot 41 \cdot 61^2 \cdot 501659^2 \cdot 212666609 \cdot 3283503871243951^2 \cdot 375453695847331549079^2 \cdot 59127709822601833003823907232695491750057^2$ | 64889261071298 |
| 57 | $3^2 \cdot 61^3 \cdot 12473 \cdot 211744837 \cdot 7689460136837^2 \cdot 120317615730711656113^2 \cdot 603569227228423170321941478290677134176973056578082293901^2$ | 161106694465961 |
| 58 | $2^{20} \cdot 61 \cdot 127^2 \cdot 977 \cdot 3355836277 \cdot 2104902616309^2 \cdot 874090577800454614414396273583286701969460419238366722014621226920425311268037^2$ | 199997747600369 |
| 59 | | 496554148265225 |
| 60 | | 616421080464625 |
| 61 | | 1530446326625450 |
| 62 | | 1899892268297341 |
| 63 | | 4717046233150309 |
| 64 | | 5855733366505309 |
| 65 | | 14538589112770421 |
| 66 | | 18048168441997840 |
| 67 | | 44809909783257760 |
| 68 | | 55626932047995920 |
| 69 | | 138110327480493437 |
| 70 | | 171449865342371029 |

Table C.2: Number of tilings of 5-pillows AP_n^5 up to $n = 70$

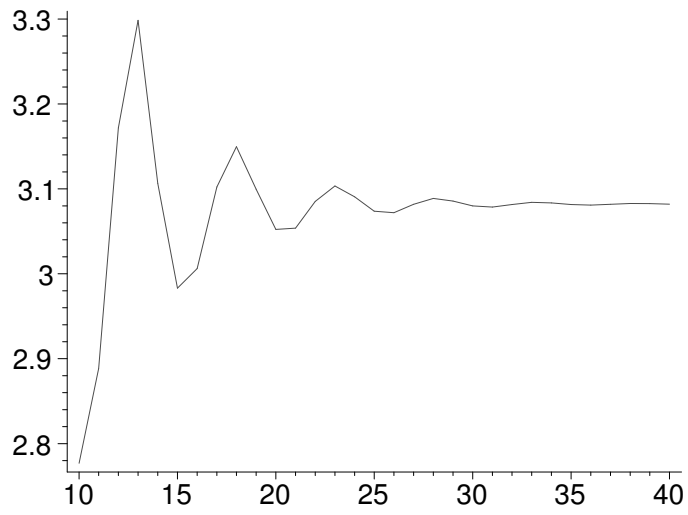


Figure C.1: Damped sinusoidal behavior observed in 5-pillows ($10 \leq n \leq 40$)

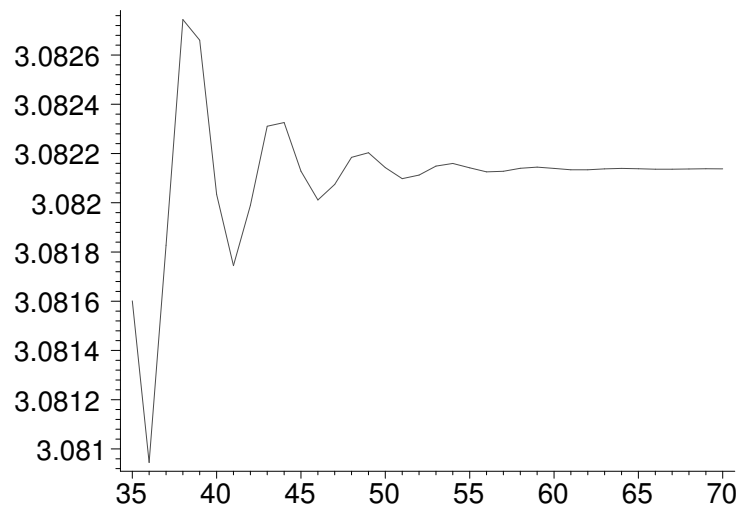


Figure C.2: Damped sinusoidal behavior observed in 5-pillows ($35 \leq n \leq 70$)

Appendix D

7-PILLOW AND 9-PILLOW DATA**D.1 Table of Values**

In search of a more general form of Propp's Conjecture, we present the number of tilings of 7-pillows (AP_n^7) and 9-pillows (AP_n^9). As stated in Conjecture 11, the number of tilings of AP_n^q for q odd is thought to be of the form $(\ell_{n,q})^2 s_{n,q}$ for some values $\ell_{n,q}$ and $s_{n,q}$. As the first previously unknown case of nicely behaving generalized Aztec pillows, we present as much data as collected about AP_n^5 , also called 5-pillows. Table D.1 contains the number of tilings of AP_n^7 and $s_{n,7}$ for n up to 40 and Table D.2 contains the number of tilings of AP_n^9 and $s_{n,9}$ for the same range. The non-square part was calculated using a product of the bold faced terms. The same bolding convention is used as in Appendix A. The factorization of and the non-square part of AP_n^7 and AP_n^9 was calculated using PARI, as outlined in Section C.3.

| n | $\#AP_n^7$ | Non-Square Part |
|-----|--|-----------------|
| 1 | 2 | 2 |
| 2 | 5 | 5 |
| 3 | 13 | 13 |
| 4 | $2 \cdot 17$ | 34 |
| 5 | $2^3 \cdot 17$ | 34 |
| 6 | $2 \cdot 3^2 \cdot 37$ | 74 |
| 7 | $7^2 \cdot 73$ | 73 |
| 8 | $11^2 \cdot 193$ | 193 |
| 9 | $2^{12} \cdot 7^2$ | 256 |
| 10 | $3^2 \cdot 13 \cdot 17^2 \cdot 61$ | 793 |
| 11 | $2^2 \cdot 7^2 \cdot 11^2 \cdot 1049$ | 1049 |
| 12 | $5 \cdot 17 \cdot 29 \cdot 389^2$ | 2465 |
| 13 | $2^4 \cdot 389^2 \cdot 2857$ | 2857 |
| 14 | $3^6 \cdot 179^2 \cdot 6577$ | 6577 |
| 15 | $2 \cdot 3^2 \cdot 7^2 \cdot 13^4 \cdot 19^2 \cdot 457$ | 8226 |
| 16 | $2^6 \cdot 3^6 \cdot 593 \cdot 2237^2$ | 21348 |
| 17 | $2^{15} \cdot 3^2 \cdot 401 \cdot 6883^2$ | 28872 |
| 18 | $2^6 \cdot 3^2 \cdot 5^3 \cdot 17^2 \cdot 37 \cdot 101 \cdot 1879^2$ | 74740 |
| 19 | $2 \cdot 5 \cdot 17 \cdot 131^2 \cdot 541 \cdot 102203^2$ | 91970 |
| 20 | $13^2 \cdot 317 \cdot 701 \cdot 733^2 \cdot 7741^2$ | 222217 |
| 21 | $2^6 \cdot 397 \cdot 677 \cdot 79094333^2$ | 268769 |
| 22 | $3^4 \cdot 5 \cdot 133853 \cdot 463962211^2$ | 669265 |
| 23 | $2^4 \cdot 5 \cdot 11^2 \cdot 59^2 \cdot 373 \cdot 457 \cdot 16412281^2$ | 852305 |
| 24 | $5^3 \cdot 44491^2 \cdot 440389 \cdot 1514101^2$ | 2201945 |
| 25 | $2^{34} \cdot 3^8 \cdot 5 \cdot 7^4 \cdot 11^2 \cdot 137 \cdot 46769^2$ | 2805760 |
| 26 | $5^2 \cdot 7^2 \cdot 191^2 \cdot 142873 \cdot 42912379721^2$ | 7000777 |
| 27 | $2^2 \cdot 7^4 \cdot 8636081 \cdot 6437320730171^2$ | 8636081 |
| 28 | $2^{11} \cdot 3^{14} \cdot 7^2 \cdot 17 \cdot 797^2 \cdot 626797 \cdot 19405319^2$ | 21311098 |
| 29 | $2^{15} \cdot 5 \cdot 11^2 \cdot 13^2 \cdot 13217^2 \cdot 15733 \cdot 46451^2 \cdot 163411^2$ | 26588770 |
| 30 | $2^{15} \cdot 5 \cdot 7^4 \cdot 41 \cdot 143791^2 \cdot 163637 \cdot 2267651423^2$ | 67091170 |
| 31 | $2^2 \cdot 85150213 \cdot 23044616237160814393^2$ | 85150213 |
| 32 | $3^4 \cdot 7^4 \cdot 61^2 \cdot 191^2 \cdot 3169 \cdot 67901 \cdot 311341^2 \cdot 507890951^2$ | 215178269 |
| 33 | $2^{17} \cdot 3^8 \cdot 11^2 \cdot 37^2 \cdot 157 \cdot 858301 \cdot 43817759^2 \cdot 60737527^2$ | 269506514 |
| 34 | $3^2 \cdot 17 \cdot 19^2 \cdot 29^2 \cdot 521^2 \cdot 653^2 \cdot 2341^2 \cdot 7459^2 \cdot 4386857 \cdot 148529957^2$ | 671189121 |
| 35 | $2^6 \cdot 53 \cdot 33037^2 \cdot 15762997 \cdot 5650088053^2 \cdot 11004114937^2$ | 835438841 |
| 36 | $5^3 \cdot 593 \cdot 28181 \cdot 432589366641435670980239359^2$ | 2088916625 |
| 37 | $2^{10} \cdot 17 \cdot 154411273 \cdot 195045899^2 \cdot 2841516944954857861^2$ | 2624991641 |
| 38 | $317 \cdot 3847^2 \cdot 115163^2 \cdot 20868733 \cdot 1279427472756836707441^2$ | 6615388361 |
| 39 | $2^{10} \cdot 3^2 \cdot 5 \cdot 61 \cdot 127^2 \cdot 47381 \cdot 55714817655010479458305290133^2$ | 8323894080 |
| 40 | $2^{33} \cdot 5^3 \cdot 1006949^2 \cdot 130445921 \cdot 13398552091643357033803^2$ | 20871347360 |

Table D.1: Number of tilings of 7-pillows AP_n^7 up to $n = 40$

D.2 Supplementary Data for 7-pillows

As in Appendices A and C, patterns emerge in $s_{n,7}$ when we write $\#AP_n^7 = (\ell_{n,7})^2(s_{n,7})$. Tables D.3 and D.4 give the ratio of consecutive terms of $s_{n,7}$ split into the two cases when n is even or n is odd. It appears that each table has a limiting value, and that the limiting value for Table D.3 is twice that of the limiting value of Table D.4. Considering the ratio $s_{n,7}/s_{n-2,7}$ yields the data presented numerically in Table D.5. Again, a damped sine curve form appears when the data is plotted in Figure D.1. This damped sine curve converges more slowly to a limit, making it unlikely that we might estimate its limiting value precisely without many more calculations.

D.3 Supplementary Data for 9-pillows

As with the 7-pillows in Section D.2, we notice patterns in $s_{n,9}$ when we write $\#AP_n^9 = (\ell_{n,9})^2(s_{n,9})$. Tables D.6 and D.7 give the ratio of consecutive terms of $s_{n,9}$ split into the two

| n | $\#AP_n^9$ | Non-Square Part |
|-----|---|-----------------|
| 1 | 2 | 2 |
| 2 | 5 | 5 |
| 3 | 13 | 13 |
| 4 | 2 · 17 | 34 |
| 5 | 89 | 89 |
| 6 | 2 ² · 89 | 89 |
| 7 | 3 ² · 193 | 193 |
| 8 | 5 · 7 ² · 37 | 185 |
| 9 | 2 · 5 · 11 ² · 41 | 410 |
| 10 | 2 ³ · 13 ² · 241 | 482 |
| 11 | 2 ⁶ · 11 ² · 19 ² | 1444 |
| 12 | 2 ³ · 59 ² · 1009 | 2018 |
| 13 | 2 · 13 ² · 17 ² · 3181 | 6362 |
| 14 | 677 ² · 8461 | 8461 |
| 15 | 5 · 41 · 97 · 1721 ² | 18655 |
| 16 | 2 ⁴ · 1721 ² · 22861 | 22861 |
| 17 | 3 ² · 5 ⁵ · 17 ² · 83 ² · 409 | 51125 |
| 18 | 2 ¹⁰ · 5 ⁴ · 37 · 101 · 479 ² | 59792 |
| 19 | 3 ⁴ · 43 ² · 839 ² · 146749 | 146749 |
| 20 | 2 ² · 17 ² · 61 · 107 ² · 449 ² · 3209 | 195749 |
| 21 | 2 ¹¹ · 7 ² · 61 · 4337 · 27917 ² | 529114 |
| 22 | 2 ² · 5 · 13 ² · 71 ² · 19457 ² · 146093 | 730465 |
| 23 | 5 ³ · 7 ⁶ · 94201 ² · 381509 | 1907545 |
| 24 | 2 ⁴ · 3 ⁴ · 11 ² · 73 ² · 149 · 15773 · 39829 ² | 2350177 |
| 25 | 17 ² · 5638489 · 375744331 ² | 5638489 |
| 26 | 2 ⁶ · 3 ² · 461 · 1613 · 6790628003 ² | 6692337 |
| 27 | 3 ⁴ · 5 · 83 ² · 3233509 · 466643687 ² | 16167545 |
| 28 | 2 · 5 ³ · 29 ² · 61 ² · 2389 · 3583 ² · 3089447 ² | 20091490 |
| 29 | 2 ⁶ · 5 ¹⁰ · 11 ² · 13 · 29 · 89 ² · 457 ² · 1373 · 22051 ² | 51762100 |
| 30 | 2 ¹⁵ · 5 ³ · 17 ² · 31 ² · 5861 · 27572404169 ² | 67753160 |
| 31 | 2 ²⁸ · 5 · 12109 ² · 2226893 · 46528903 ² | 178151440 |
| 32 | 2 ¹⁵ · 53 · 3001 ² · 540373 · 156547018619 ² | 229118152 |
| 33 | 2 ⁶ · 3 ² · 7 ⁴ · 89 ² · 14303 ² · 143289121 · 406603069 ² | 573156484 |
| 34 | 2 · 3 ¹⁰ · 7 ² · 2113 ² · 352173793 · 1324886982313 ² | 704347586 |
| 35 | 3 ¹² · 5 ³ · 13 · 281 · 94201 · 8951389 ² · 1750246153 ² | 1720581265 |
| 36 | 2 ⁸ · 3 ⁴ · 5 · 17 ² · 41 · 61 · 169313 · 38282789 ² · 11117517629 ² | 2117259065 |
| 37 | 5 ³ · 17 · 62238541 · 1289343199 ² · 2238169218731 ² | 5290275985 |
| 38 | 2 ⁶ · 5 · 83 ² · 1579 ² · 108084269 ² · 1345114501 · 2676950597 ² | 6725572505 |
| 39 | 3 ⁴ · 7 ² · 17 · 19 ² · 73 · 109 · 127 ² · 127717 · 31932710846507274121 ² | 17276150873 |
| 40 | 2 ⁴ · 3 ² · 13 ² · 29 · 41 · 101 · 185057 · 760400817997177331984731 ² | 22223310073 |

Table D.2: Number of tilings of 9-pillows AP_n^9 up to $n = 40$

cases when n is even or n is odd. It appears that each table has a limiting value, and that the limiting value for Table D.7 is twice that of the limiting value of Table D.6. Considering the ratio $s_{n,9}/s_{n-2,9}$ yields the data presented numerically in Table D.8. Once more, a damped sine curve form appears when the data is plotted in Figure D.2. This damped sine curve converges even more slowly to a limit, making it unlikely that we might estimate its limiting value precisely without many more calculations.

